

2020 IXPUG Annual Meeting

Intel® DPC++ Compatibility Tool Porting SPECFEM3D_GLOBE to DPC++

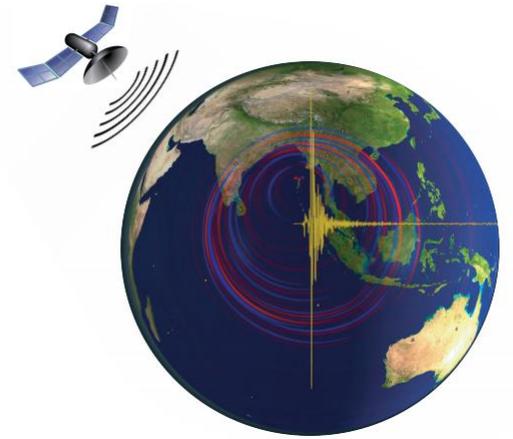
Sunny Gogar, Konstantinos Krommydas, Rama Kishan V Malladi and Philippe Thierry
Intel Architecture, Graphics, and Software



Agenda

- Introduction: SPECFEM3D_GLOBE
- Motivation – Why Data Parallel C++ (DPC++) for SPECFEM3D_GLOBE
- Introduction: Intel[®] DPC++ Compatibility Tool
- Migration Workflow
- Performance Comparison
- Summary

SPECFEM3D_GLOBE



- SPECFEM3D_GLOBE simulates global and regional (continental-scale) seismic wave propagation
- Use of BOAST automated-tool to generate OpenCL*/CUDA* kernels
- Official repo: https://github.com/geodynamics/specfem3d_globe
- Workloads analyzed based on competitive assessment, problem size:
 - WL1: 1D_isotropic_prem [64x64]
 - WL2: s362ani [80x80]

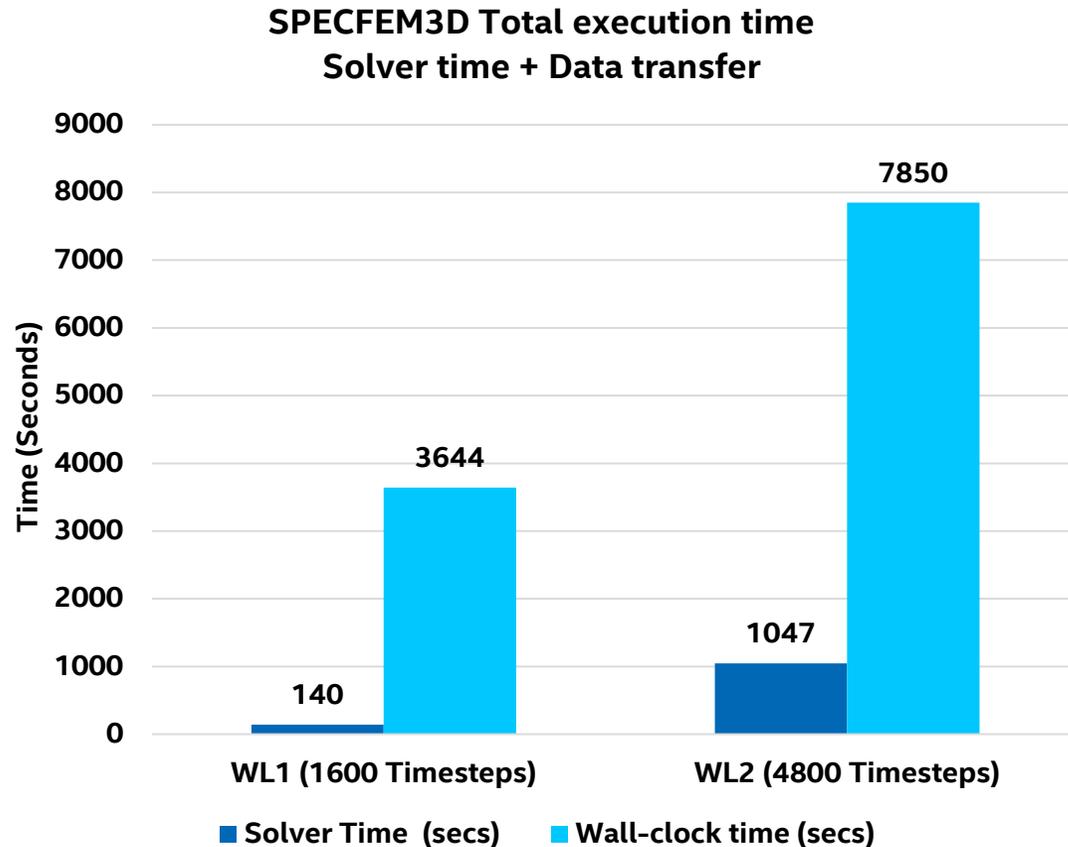
```
github.com/AlDanial/cloc v 1.74 T=1.44 s (370.8 files/s, 156306.8 lines/s)
-----
```

Language	files	blank	comment	code
Fortran 90	279	27677	41716	100021
C	81	3145	5405	20851
CUDA	88	1410	2286	10841
Ruby	61	554	192	4365
make	17	532	817	1887
C/C++ Header	5	284	370	995
C++	1	196	229	773
Markdown	1	31	0	102
SUM:	533	33829	51015	139835

```
-----
```

Image source: [specfem3d_globe-manual.pdf](#)

Motivation – Why DPC++?



OpenCL Limitations: Inefficient copy of many small buffers

```
// mp->NSPEC_CRUST_MANTLE – order of several thousands

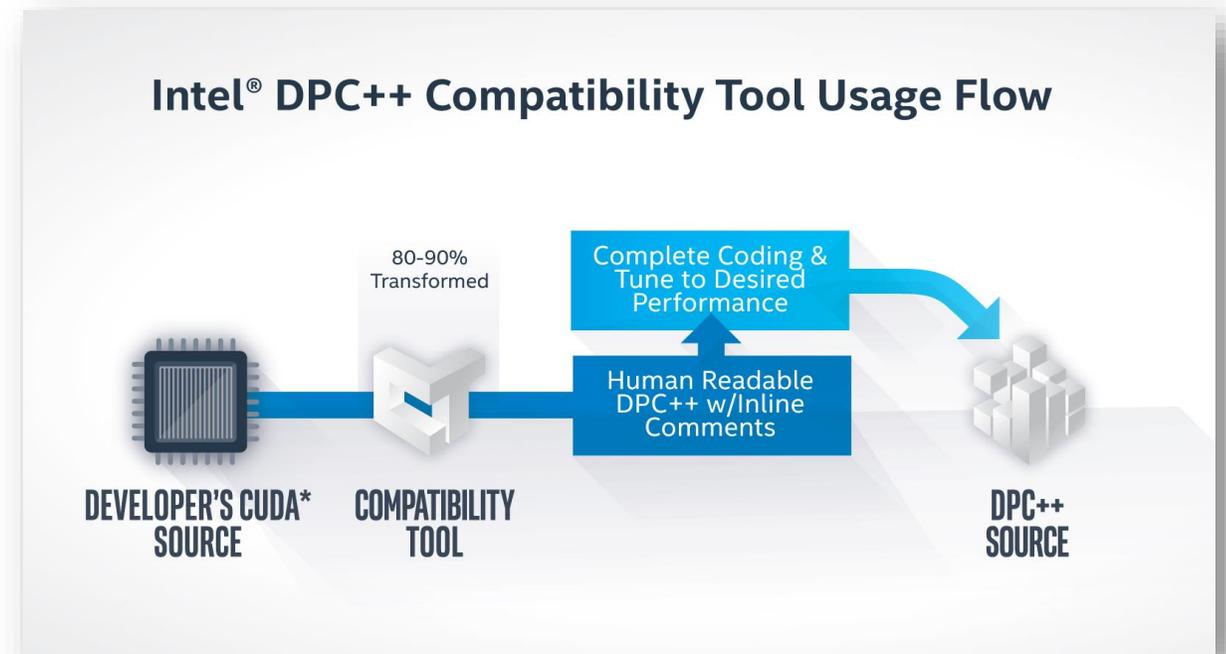
#ifdef USE_OPENCL
if (run_opencil) {
    int i;
    for (i = 0; i < mp->NSPEC_CRUST_MANTLE; i++) {
        int offset = i * NGLL3_PADDED * sizeof (realw);
        clCheck (clEnqueueWriteBuffer (mocl.command_queue,
            mp->d_xix_crust_mantle.oc1, CL_FALSE, offset,
            NGLL3 * sizeof (realw), &h_xix[i*NGLL3], 0,
            NULL, NULL));
    }
}
#endif

#ifdef USE_CUDA
if (run_cuda) {
    // faster (small memcopy have low bandwidth...)
    print_CUDA_error_if_any(cudaMemcpy2D(mp->d_xix_crust_mantle.cuda,
        NGLL3_PADDED*sizeof(realw), h_xix,
        NGLL3*sizeof(realw), NGLL3*sizeof(realw),
        mp->NSPEC_CRUST_MANTLE,
        cudaMemcpyHostToDevice),1501);
}
}
#endif
```

OpenCL may not be the ideal choice to achieve portability with performance

Intel® DPC++ Compatibility Tool

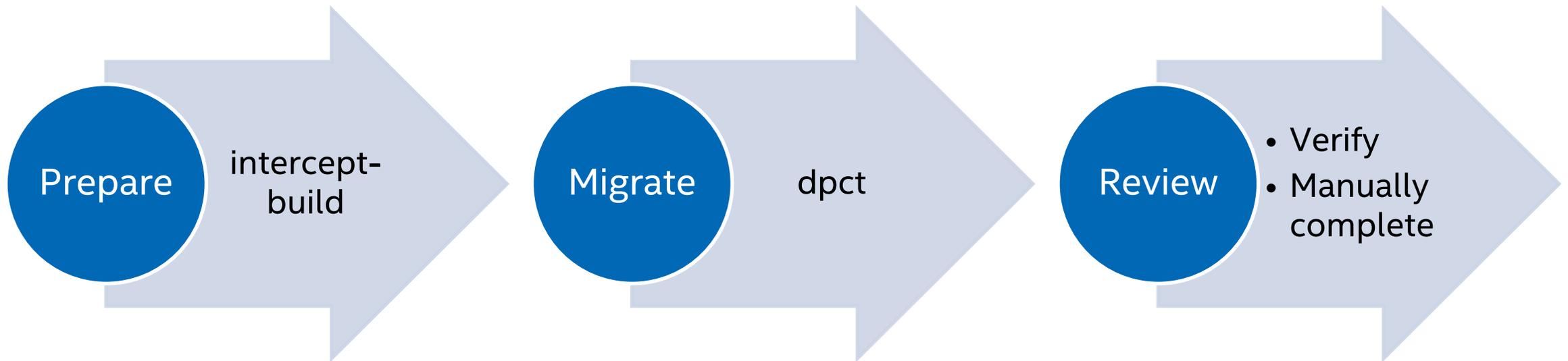
- Assists developers migrating code written in CUDA to DPC++ by generating DPC++ code wherever possible
- Expect up to 80-90% of code to migrate automatically
- Inline comments are provided to help developer complete code



Intel® DPC++ Compatibility Tool minimizes code migration time

Migration Workflow

Typical migration steps for simple to complex projects:



see Compatibility Tool – Diagnostics Reference

SPECFEM3D_GLOBE – Migration to DPC++

Prepare

```
$ git clone --recursive --branch devel  
https://github.com/geodynamics/specfem3d\_globe.git  
$ ./configure --with-cuda=cuda9  CUDA_LIB=${CUDA_ROOT}/lib64/\  
    CUDA_INC=${CUDA_ROOT}/include/  MPI_INC=${I_MPI_ROOT}/include/  
$ intercept-build make -i
```

Migrate

```
$ dpct -p compile_commands.json
```

Review

Review diagnostics messages using [reference](#) and manually edit
Address other not-so-obvious issues

Diagnostics Reference

Compatibility Tool highlights issues with migration and code comments

*/path/to/file:20:1: warning:
DPCT10XX:0: text of the warning*

*//source code line for which
warning was generated*

ID	Message	Detailed Help	Suggestions to Fix
DPCT1000	An error handling if-stmt was detected but could not be rewritten. See the details in the resulting file comments.	<p>The CUDA* API return error codes that are consumed by the program logic. SYCL* uses exceptions to report errors and does not return the error code.</p> <p>When the error handling logic in the original code is simple (for example, a print error message and exit), the code is removed in the resulting Data Parallel C++ (DPC++) application. The expectation is that SYCL throws an exception, which is handled with the printing of an exception message and exiting (the exception handler is generated automatically by the Intel® DPC++ Compatibility Tool).</p> <p>This warning is generated when the Intel® DPC++ Compatibility Tool detects more complex error handling than it considers safe to remove.</p>	Review the error handling if-statement and try to rewrite it to use an exception handler instead.
DPCT1001	The statement could not be removed. See the details in the resulting file comments.	The Intel® DPC++ Compatibility Tool was not able to remove the code in the then clause of if-stmt. See DPCT1000.	See DPCT1000.
DPCT1002	A special case error handling if-stmt was detected. You may need to rewrite this code.	See DPCT1000	See DPCT1000.

see Compatibility Tool – Diagnostics Reference

Diagnostics Messages Breakdown

DPCT{diagnostics#} (count)	Summary
DPCT1000 (6), DPCT1001(6), DPCT1003 (111) , DPCT1009 (8), DPCT1010 (3) , DPCT1024 (2)	Different scenarios for error handling
DPCT1005 (4), DPCT1012 (4), DPCT1017 (10), DPCT1019 (1), DPCT1022 (1), DPCT1026 (5), DPCT1027 (3), DPCT1051 (4)	Unavailable equivalent API's in SYCL* (e.g. device versions, certain device properties, timing logic)
DPCT1039 (9)	Handling atomics (global atomics by default, local will need intervention)
DPCT1049 (59)	Validating use of work-group sizes

Other Issues (Solutions)

- Identified during compile-time or runtime

Function Pointers
(Rewrite)

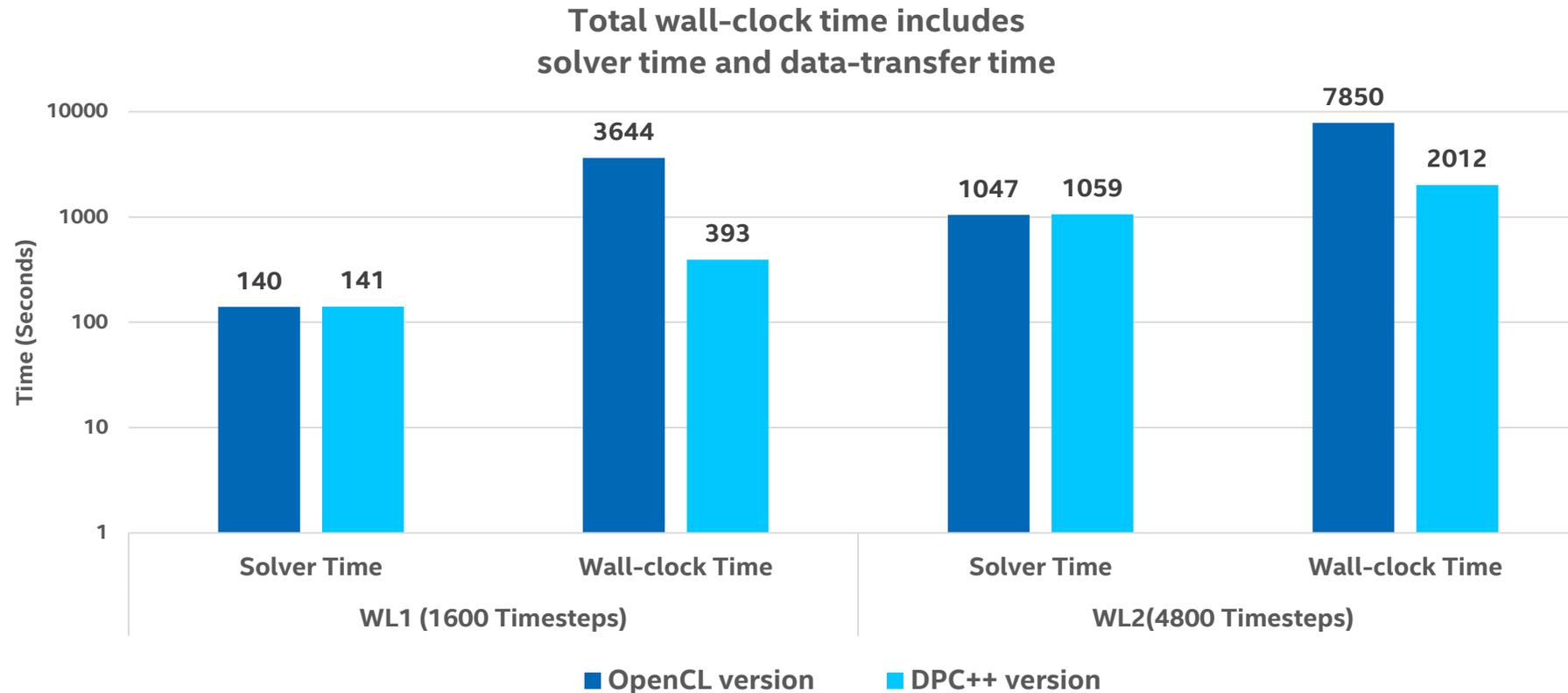
Texture Memory
API
(Disable)

GPU_ASYNC_COPY
(Disable)

Elapsed Time Logic
(Review and Fix)

Performance Comparison

Comparing DPC++ (Level Zero) and OpenCL on Intel® Gen9 HD Graphics



DPC++ with Level Zero backend improves the small buffer data transfer times without impacting solver execution time

Summary

- Intel® DPC++ Compatibility Tool can minimize migration time for source code written in CUDA to DPC++
- Using the Compatibility Tool we were able to port an application with 100K+ lines of source code
 - From [MPI + FORTRAN + CUDA] to [MPI + FORTRAN + DPC++]
- SYCL enables developers to tap-in performance and features enabled with primary backends like Level Zero, CUDA or ROCm* using the same source code

System Configuration

- Tested by Intel as of 10/08/2020. 1 socket of Intel® Core(TM) i7-7567U CPU @ 3.50GHz, 2 cores/socket, 2 Threads/core. Total Memory 32 GB (2 slots/ 16GB/ 2133 MT/s). BIOS: BNKBL357.86A.0062.2018.0222.1644, Ubuntu 18.04.4 LTS, 5.4.0-47-generic, SPECFEM3D_GLOBE (https://github.com/geodynamics/specfem3d_globe.git) –branch devel, ea6e5f6ccec884c8aab8a097115b99173a592e2, Intel® oneAPI Base Toolkit (Beta09), Intel® oneAPI HPC Toolkit (Beta09)
- GPU: Intel(R) OpenCL HD Graphics, 1150MHz, 48 compute units, global memory size: 25.05GiB, Max memory allocation 4GiB, Max work group size:256
- Commands:
 - `git clone --recursive --branch devel https://github.com/geodynamics/specfem3d_globe.git`
 - For OpenCL
 - `./configure --with-ocl OCL_LIBS=/opt/intel/oneapi/compiler/latest/linux/lib/libOpenCL.so OCL_INC=/opt/intel/oneapi/compiler/latest/linux/lib/oclfpga/host/include/ MPI_INC=/opt/intel/oneapi/mpi/latest/include/ --`
 - Test Workloads:
 - WL1: MODEL=1D_isotropic_prem; NEX_XI=NEX_ETA=64; NPROC_XI=NPROC_ETA=1; NCHUNKS=1 ; RECORD_LENGTH_IN_MINUTES = 2.5d0 STEPS=1600
 - WL2 – Small_benchmark_run_to_test_more_complex_Earth: MODEL=s362ani; NEX_XI=NEX_ETA=80; NPROC_XI=NPROC_ETA=1; NCHUNKS=1; RECORD_LENGTH_IN_MINUTES = 8.0d0 STEPS=4700)
 - `time bin/xmeshfem3d`
 - `time bin/xspecfem3d`

References

- [SPECFEM3D_GLOBE](#): Komatitsch, D.; Vilotte, J.-P.; Tromp, J.; Afanasiev, M.; Bozdog, E.; Charles, J.; Chen, M.; Goddeke, D.; Hjorleifsdottir, V.; Labarta, J.; Le Goff, N.; Le Loher, P.; Liu, Q.; Maggi, A.; Martin, R.; McRitchie, D.; Messmer, P.; Michea, D.; Nissen-Meyer, T.; Peter, D.; Rietmann, M.; de Andrade, S.; Savage, B.; Schuberth, B.; Sieminski, A.; Strand, L.; Tape, C.; Xie, Z.; Zhu, H. (2020), SPECFEM3D GLOBE [software], Computational Infrastructure for Geodynamics, doi: [GITHASH8](#), url: https://geodynamics.org/cig/software/specfem3d_globe/
- [Intel® oneAPI: A Unified X-Architecture Programming Model](#)
- [Intel® DPC++ Compatibility Tool](#)
- [oneAPI Level Zero Specification](#)
- [Migrating Your Existing CUDA Code to DPC++](#)

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