



Deep Learning in High Energy Physics: examples from CERN openlab

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IXPUG Conference— September 24th, 2019

CERN openlab

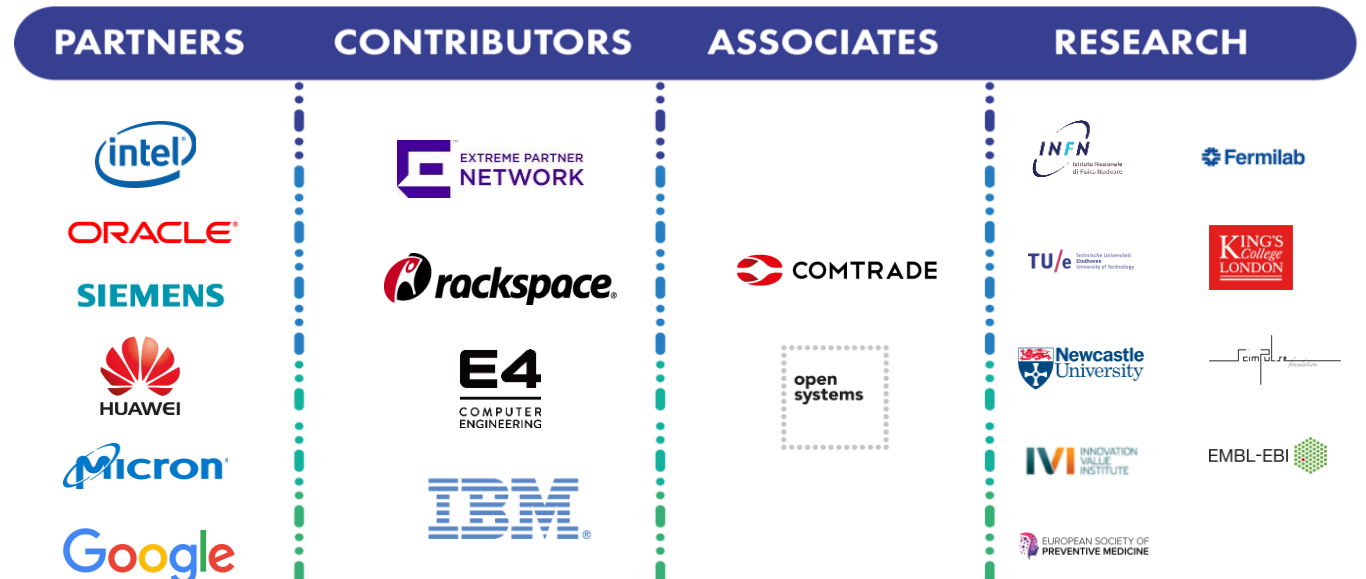
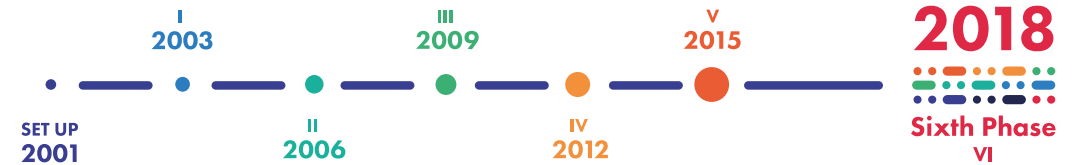
A science – industry partnership to drive R&D and innovation

Evaluate **state-of-the-art technologies**
in a challenging environment and
improve them

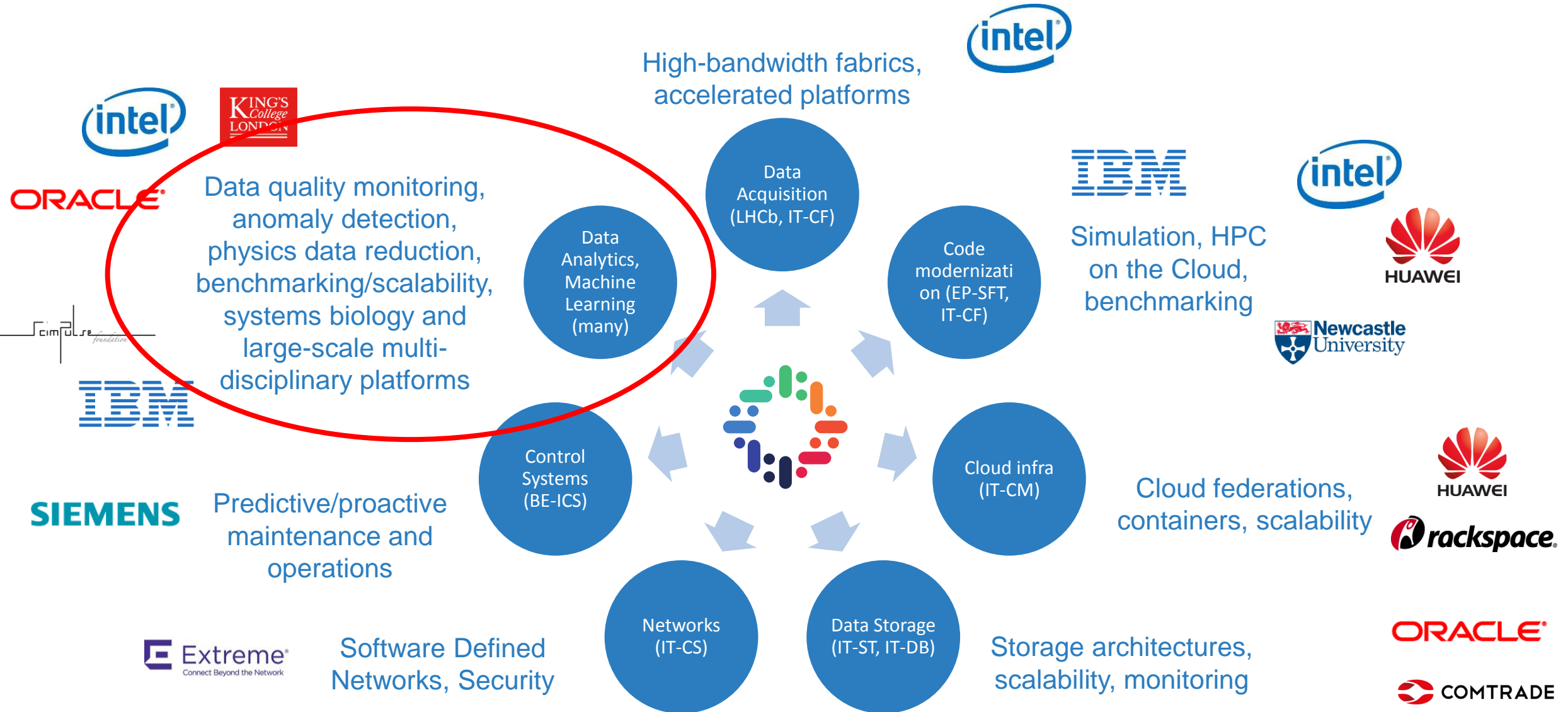
Test in a **research environment** today
what will be used in many business
sectors tomorrow

Training

Dissemination and outreach



JOINT R&D PROJECTS



Outline

Setting the stage

Deep Learning at the LHC

Addressing physics challenges

Examples from Simulation and Reconstruction

Addressing computing & infrastructure challenges

Accelerators

Distributed computing

Big Data platforms

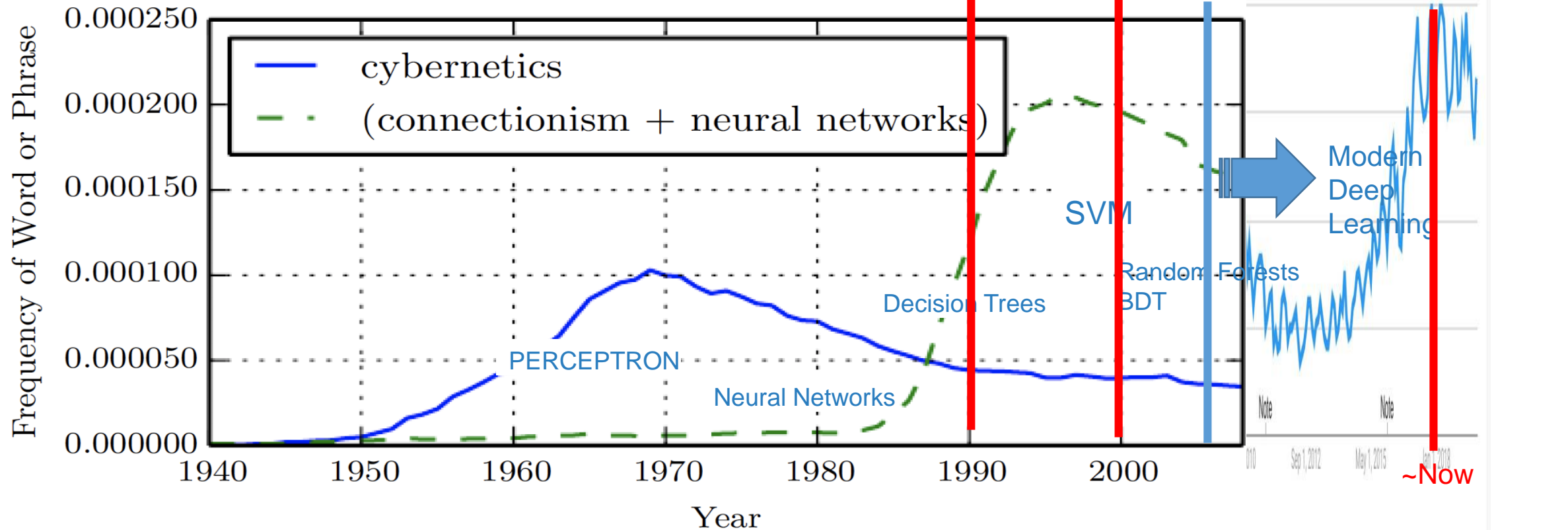
Pushing the boundaries

Quantum Machine Learning

Beyond High Energy Physics

Some background

Image from "Deep Learning", I. GoodFellow, MIT press book



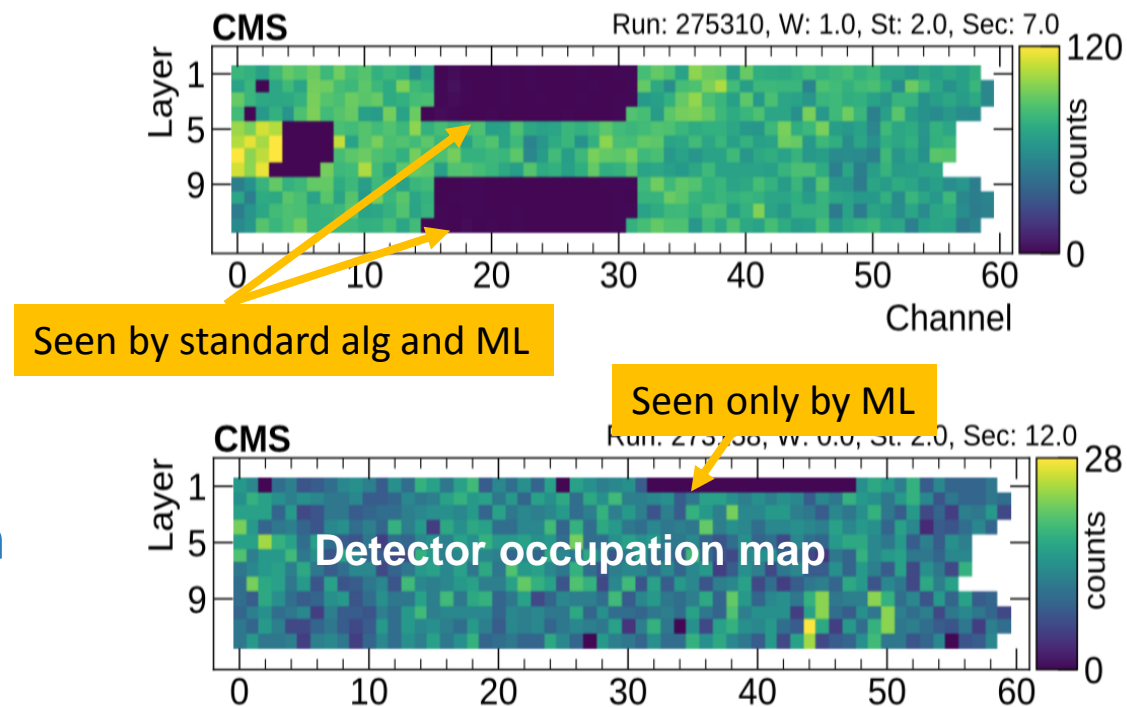
Theories on biological learning
First linear models
Layer-wise pre-training through greedy algorithms

Back-propagation

Deep Learning in HEP

- Analysis
- New physics searches as anomaly detection
- Reconstruction and particle identification
- Trigger and event filtering
- Data Quality Monitoring and Anomaly Detection in control systems
- Simulation
- Computing resources optimisation (dataset popularity, allocations, ...)
- **“Theoretical” studies on model interpretability and systematics**

Ex. CMS muon chamber monitoring



A. A. Pol, CHEP2018

Why? ...Big Data

LHC is entering the Big Data era

Accelerators infrastructure (control systems, monitoring)

9600 magnets for Beam Control

1232 superconducting dipoles for bending

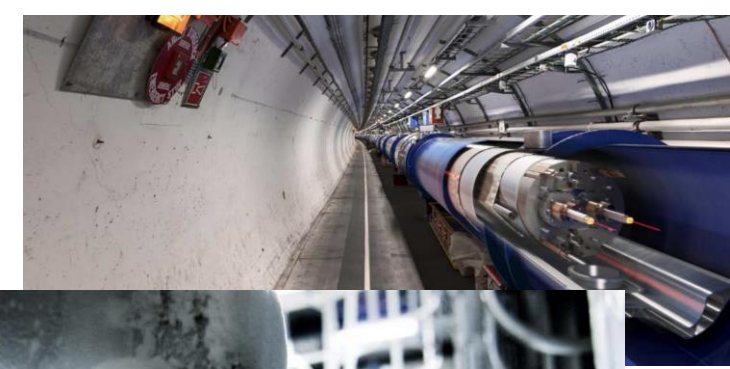
Experiments (detectors & physics data)

330 PB of collisions data stored by December 2018

The computing infrastructure:

Large sets of metrics collected from system components (CPU and batch, disk and archive storage, network topology and flows, and application throughput)

- LHC data is represent a challenge since it is **multi-structured, hybrid**
 - Metadata
 - Databases Aggregation
 - Evolving Data model



Why? ...New Challenges

Next generation colliders

Will require **larger, highly granular detectors** (forward physics, high p_T boosted objects)

Larger, more complex datasets to analyse

Challenging pattern recognition problems

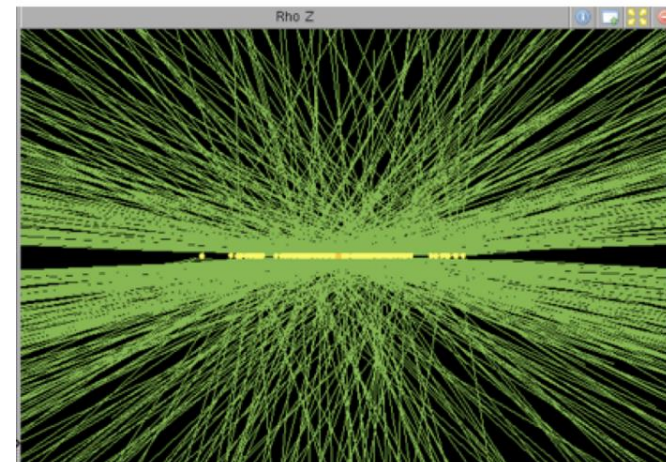
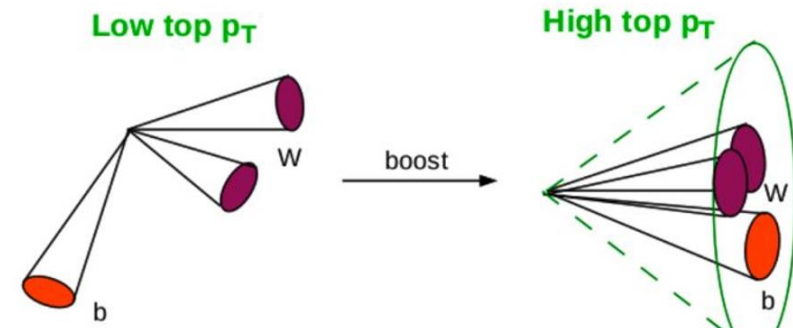
Will generate **huge particle data rates**

Efficient, fast real-time selection will be essential

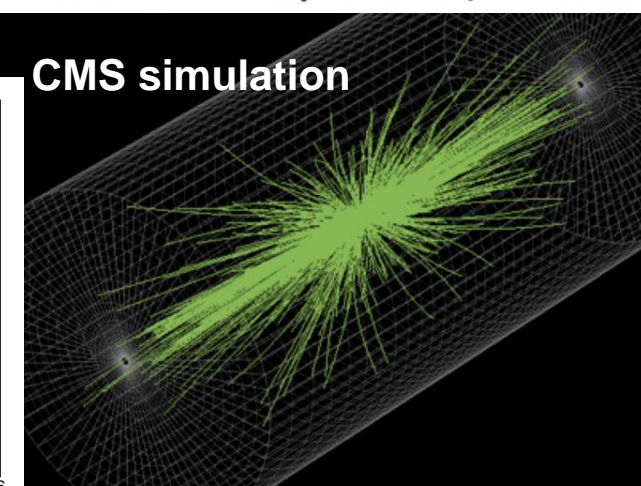
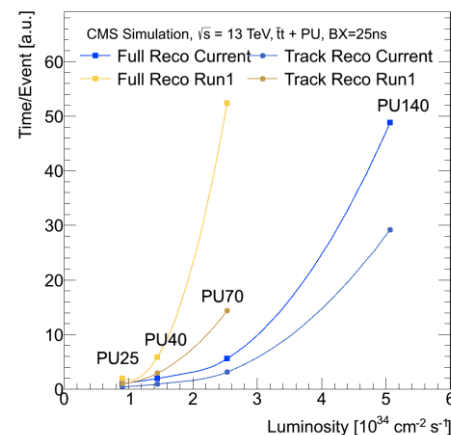
HL-LHC bunch crossing frequency of 40 MHz and extreme data rates $O(100 \text{ TB/s})$

L1 trigger latency $\sim 1 \mu\text{s}$ - 100 ms for HLT and offline processing

Related **computing challenges** will touch many aspects



$t\bar{t}$ event at $\langle \text{PU} \rangle = 140$ (94 vertices, 3494 tracks)



CMS simulation

How? ... Deep Learning

DL can **recognize patterns** in large complicated data sets

DL algorithms can have better performances if applied directly to raw data

Re-cast physics problems as “DL problems”

Interpret detector output as **images** and apply techniques borrowed from **computer vision** field

Interpret physics events as **sentences** and apply Neuro-Linguistic Programming techniques

Intense R&D activity

Adapt DL to HEP requirements

In terms of model **interpretability**

Results **Validation** against classical methods

Detailed **Systematics**

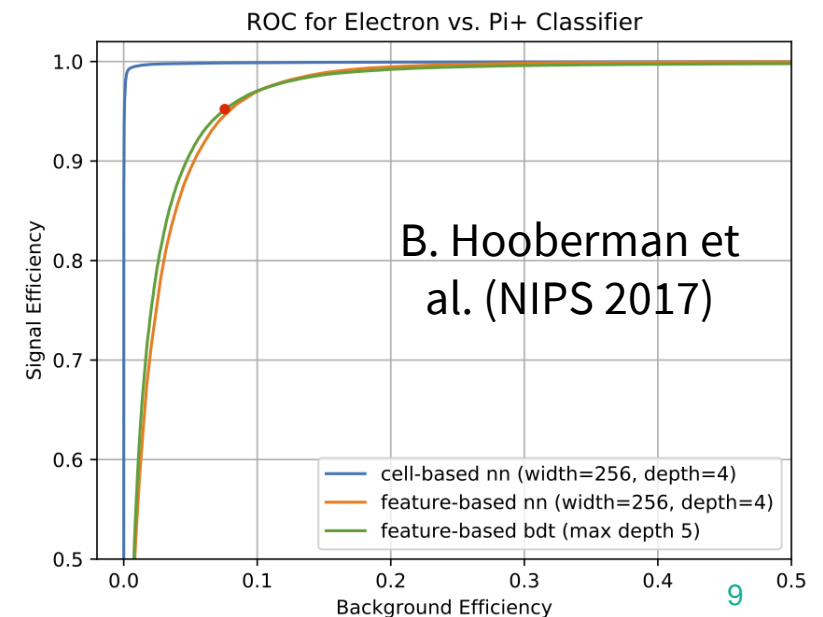
Adopting “new” computing models

Accelerators and dedicated hardware

HPC integration

Cloud environment

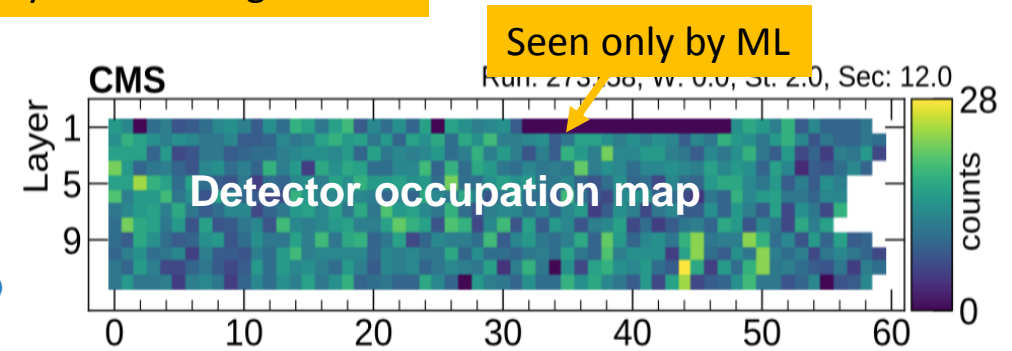
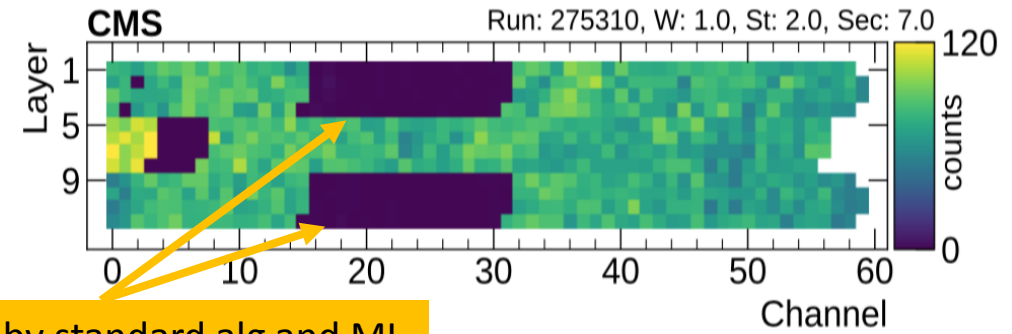
Big Data platforms








Deep Learning in HEP

and CERN openlab

Ex. CMS muon chamber monitoring



A. A. Pol, CHEP2018

- Analysis
- New physics searches as anomaly detection
- Reconstruction and particle identification  CERN openlab
- Trigger and event filtering  CERN openlab
- Data Quality Monitoring and Anomaly Detection in control  CERN openlab
- Simulation  CERN openlab
- Computing resources optimisation (dataset popularity, allocations, ...)
- “Theoretical” studies on model interpretability and systematics  CERN openlab

More ML/DL @CERN openlab

Integration and technologies

Big Data technologies

Distributed training and optimisation of Deep Learning models

Cloud and HPC

GPUs, FPGAs

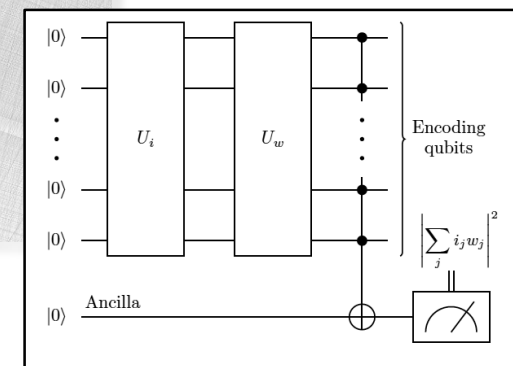
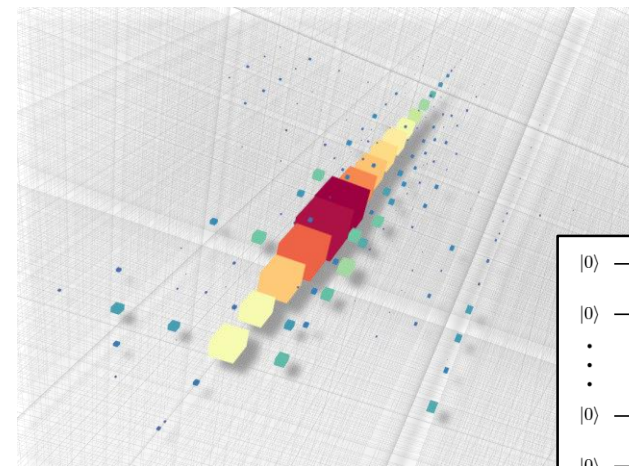
Applications beyond HEP

Medical applications & model interpretability

Knowledge discovery and NLP

Satellite Image analysis

Quantum Machine Learning!



Addressing physics challenges

Examples from simulation and reconstruction

Deep Learning for fast simulation

Simulation is a **major workload** in terms of computing resources.

With HL-LHC we expect a x100 increase in simulation need

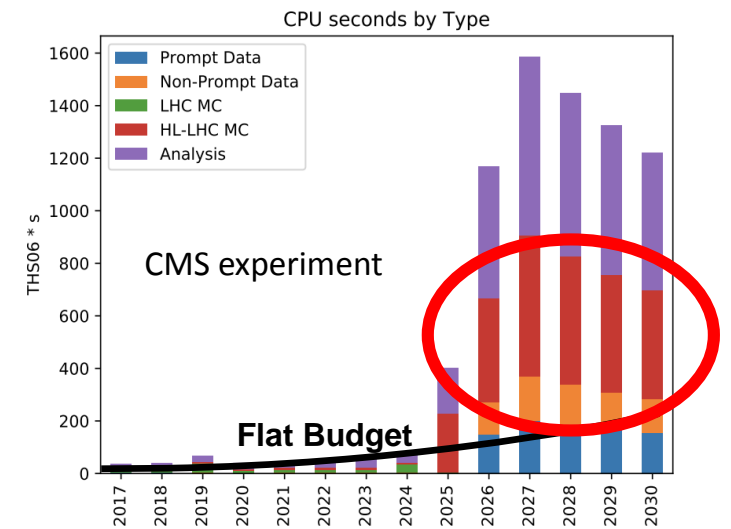
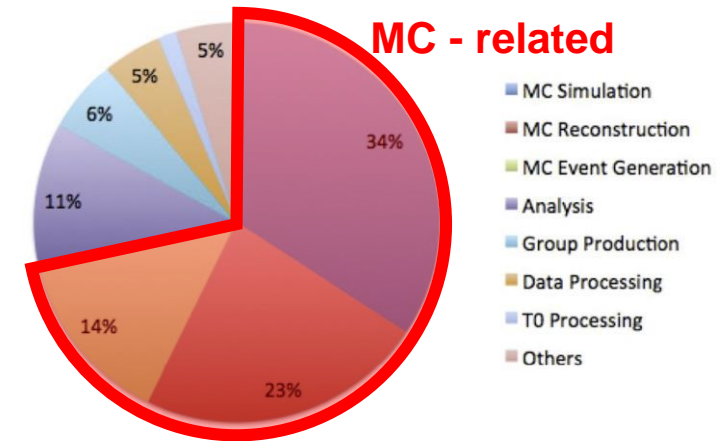
DNN could represent a **generic approach** to replace expensive calculations

DNN inference step is faster than Monte Carlo approach

Industry building highly optimized software, hardware, and cloud services.

Numerous R&D activities (LHC and beyond)

WLCG Wall Clock time for the ATLAS experiment



Deep Generative Models

Internal representations learned by shallow systems are simple (Bengio & LeCun 2007, Bengio 2009)

Incapable of learning complex hidden structures

Require large amounts of labeled data

→ Deep Generative Models

→ Allow higher levels of abstractions

→ Improve generalisation and transfer

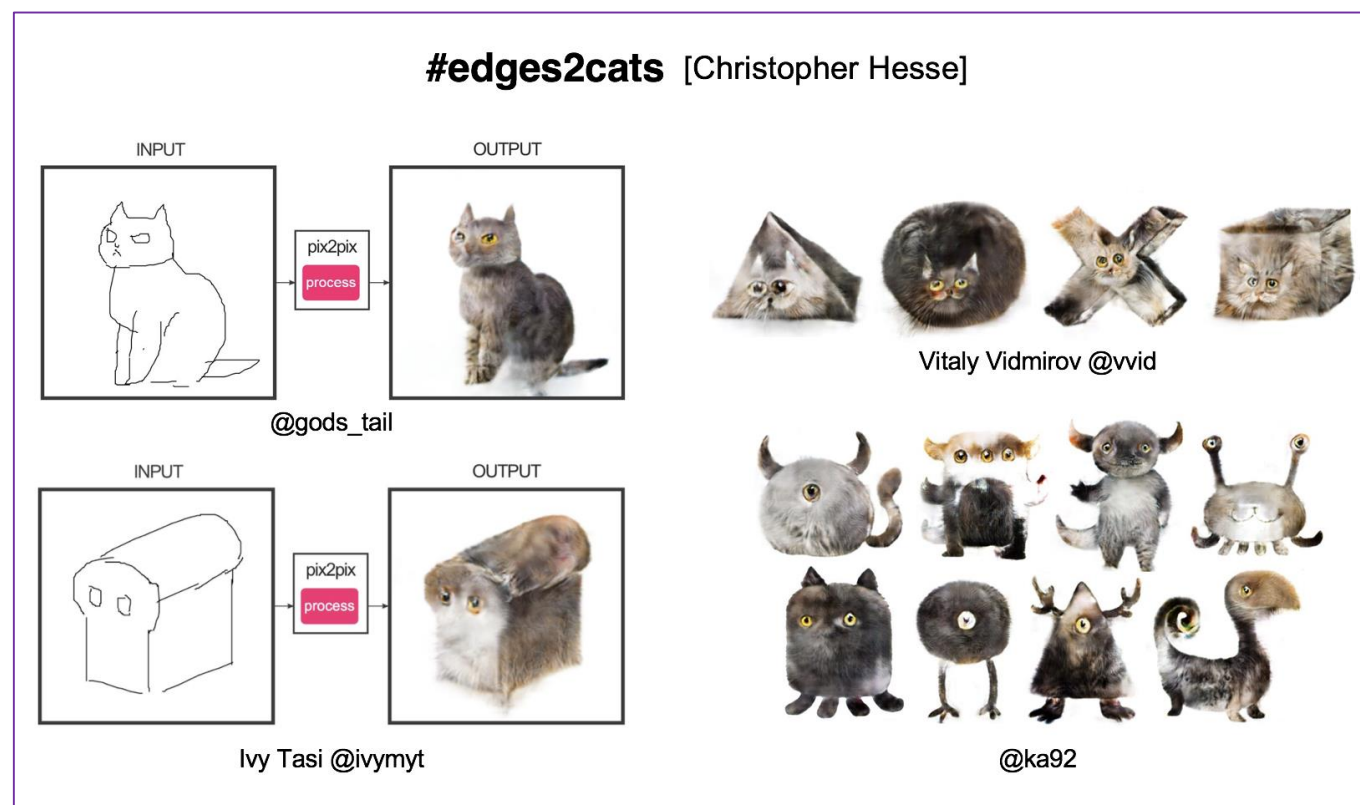
→ Multiple applications

Find Underlying Factors (**Discovery**)

Detect Rare events (**Anomaly Detection**)

Predict future events (**Planning**)

Find Analogies (**Transfer Learning**)

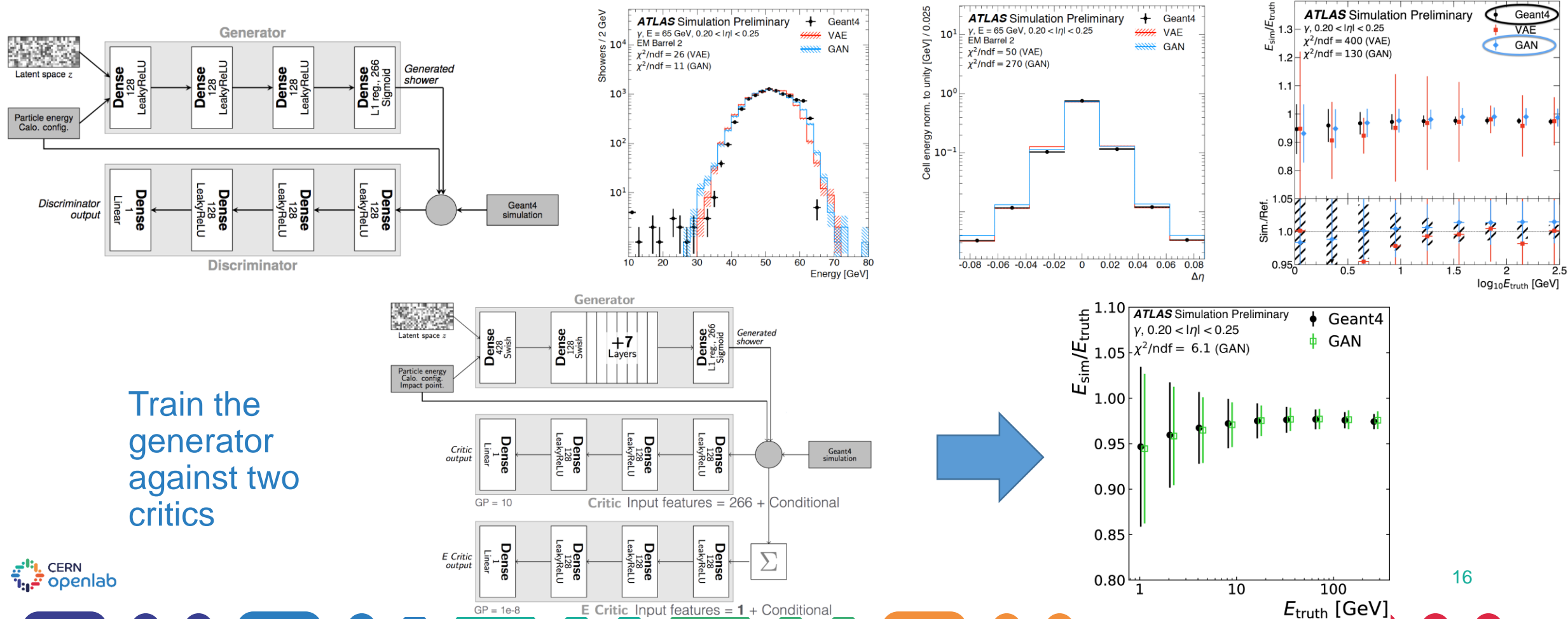


Applications

GANs for ATLAS LAr calorimeter

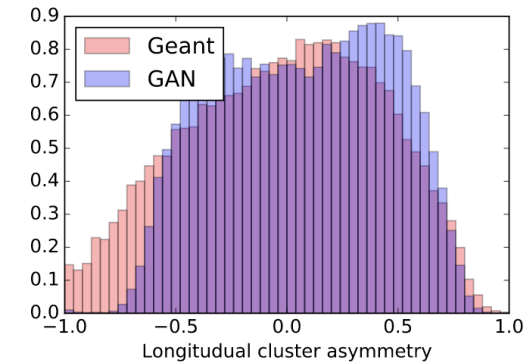
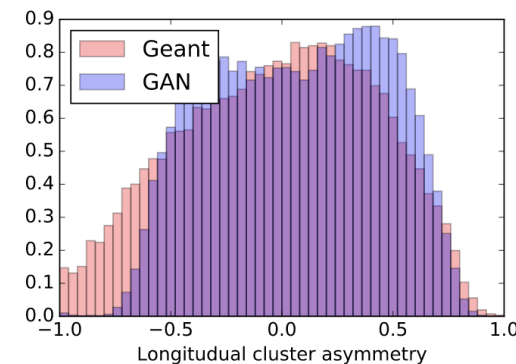
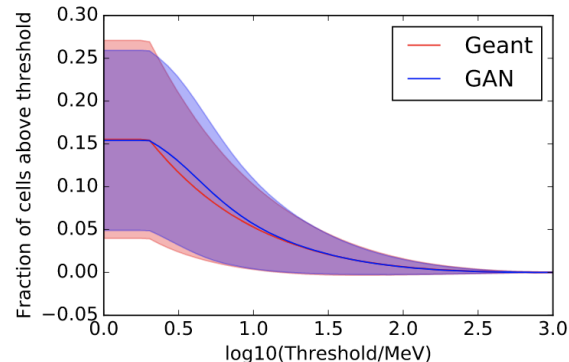
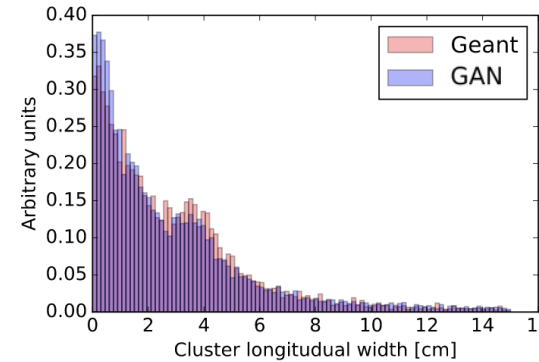
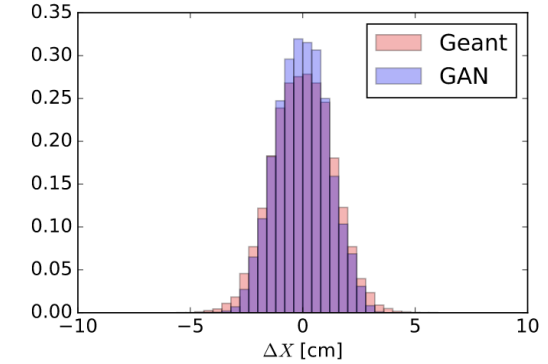
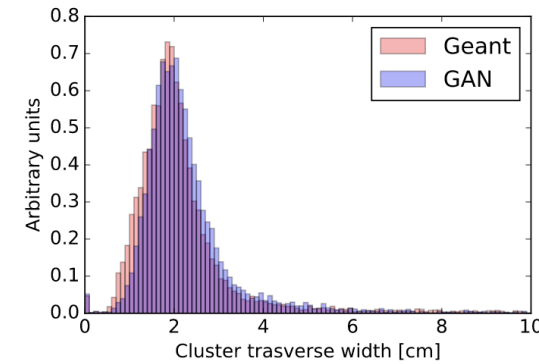
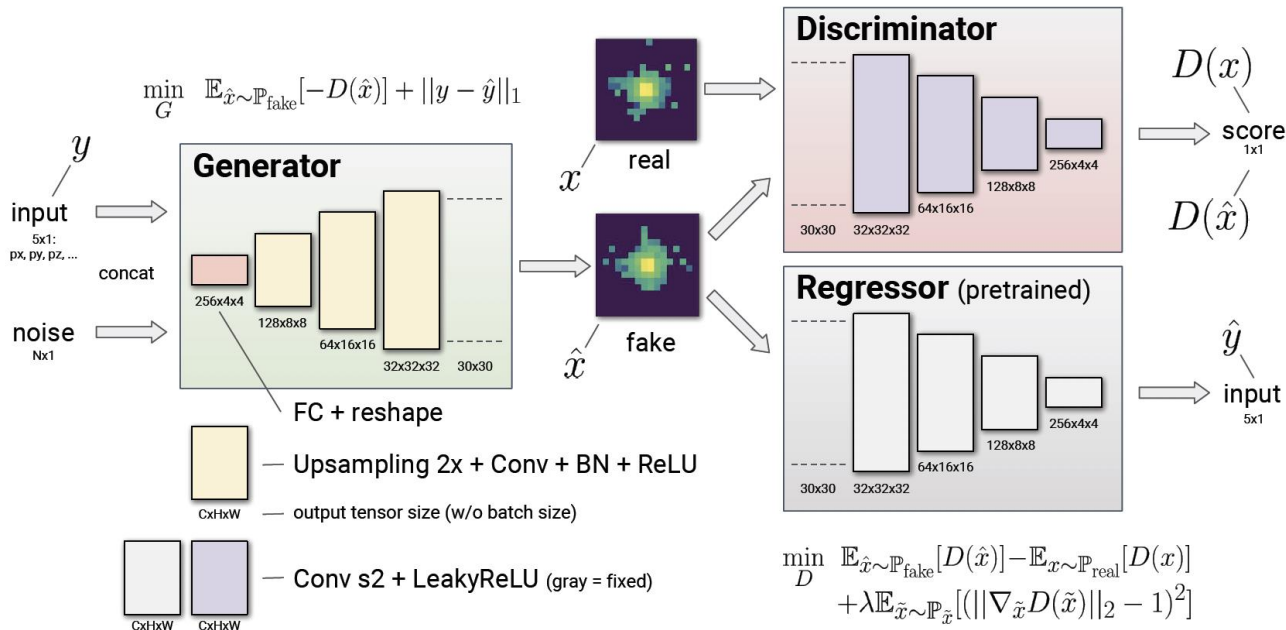
ATL-SOFT-PUB-2018-001

Wasserstein GAN model reproduces the mean energy distribution but not its width
At convergence critic can't see the difference in real and fake images anymore.



LHCb Calorimeter fast simulation

Wasserstein Convolutional GAN

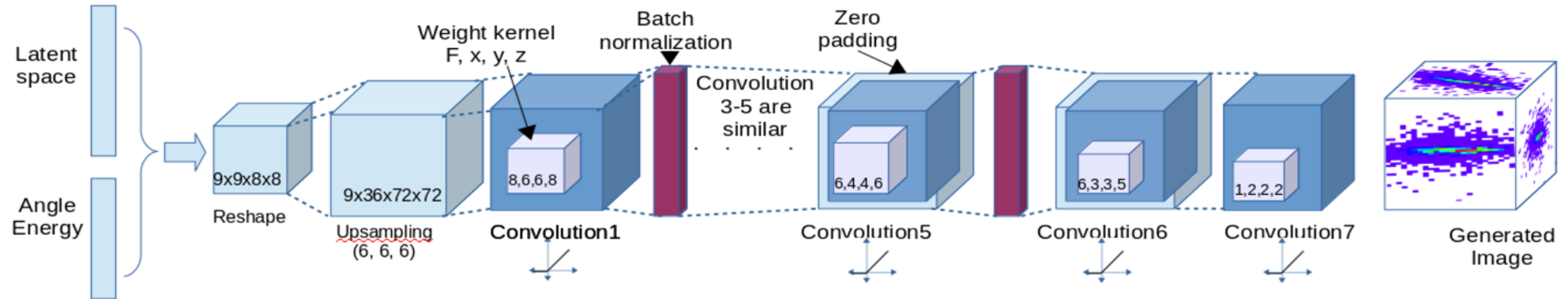


3D convolutional GAN

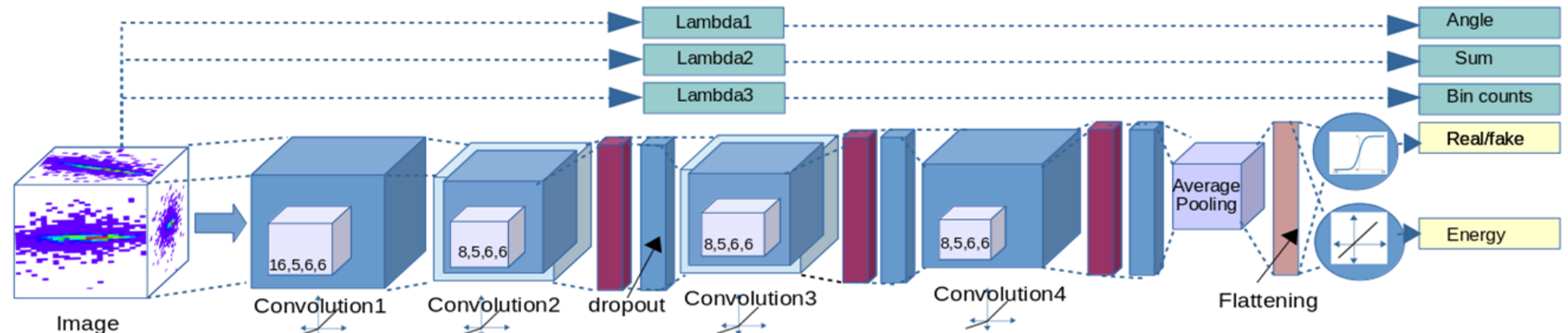
Condition training on input **particle energy** and **incident angle**, **Custom losses**

Auxiliary regression tasks assigned to the discriminator

Generator:

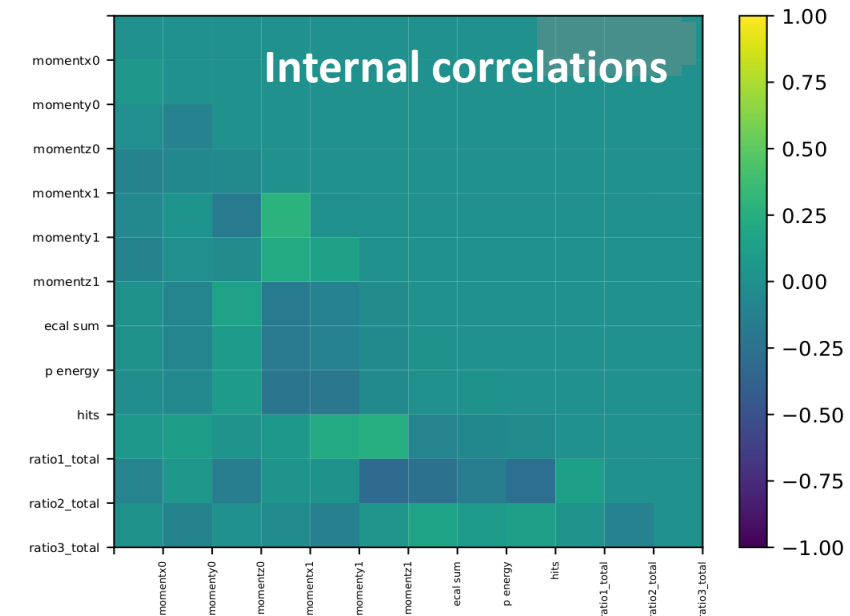
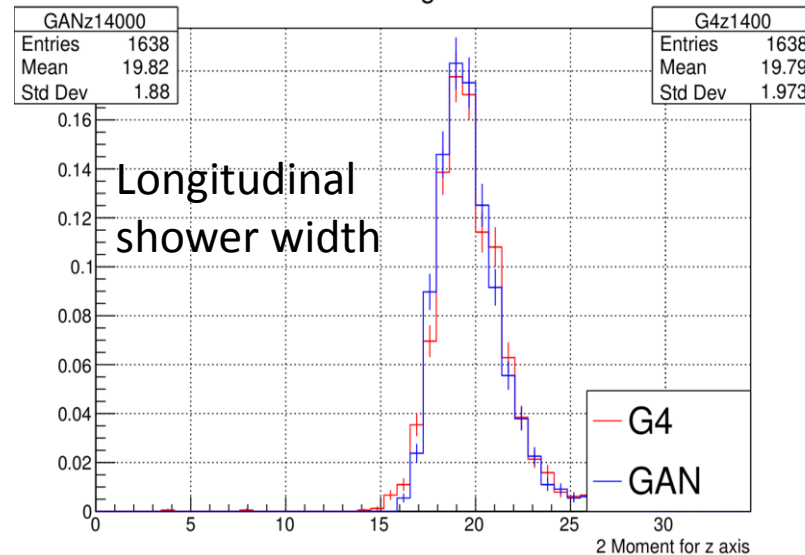
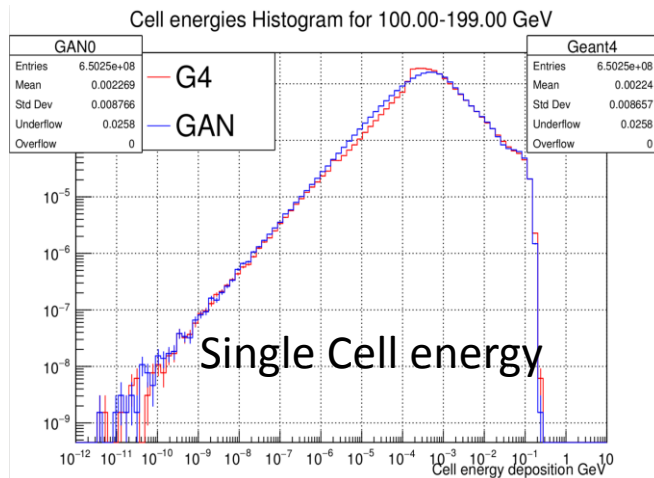
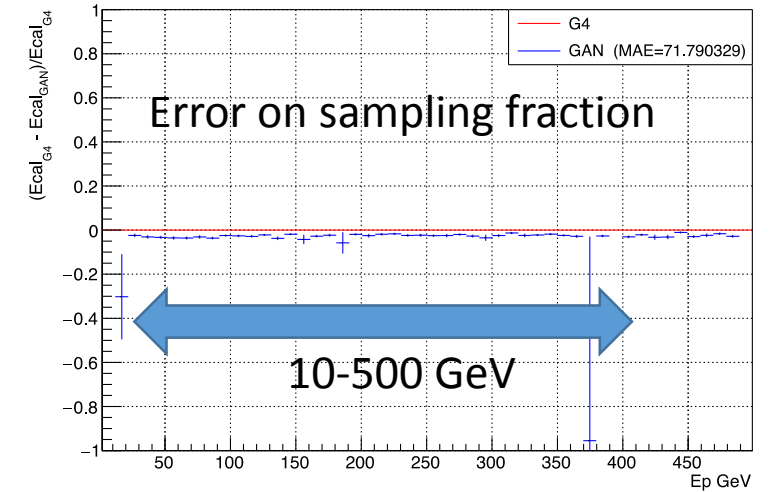
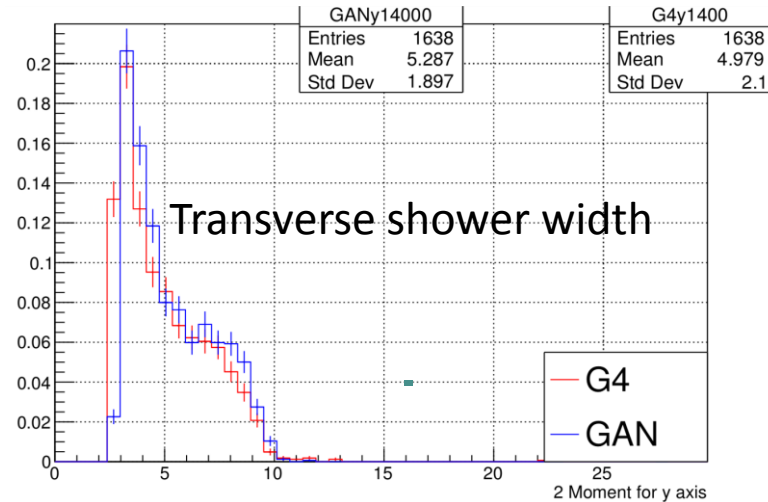


Discriminator:



Two steps training

- Train on 100-200 GeV energy range
- Transfer learning to full spectrum



CMS HGCAL prototype

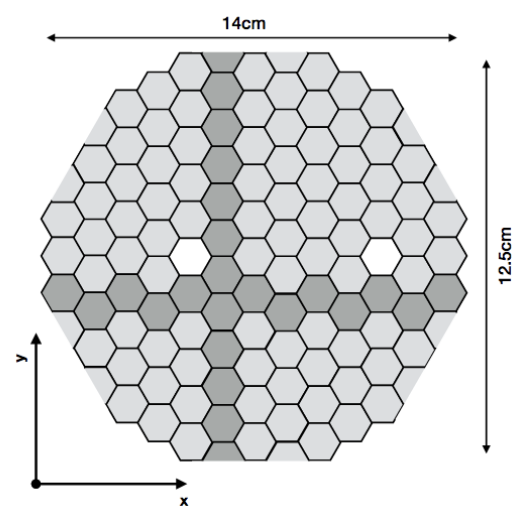
High Granularity and Hexagonal cells prototype for CMS upgrade

Wasserstein conditional GAN (convolutions)

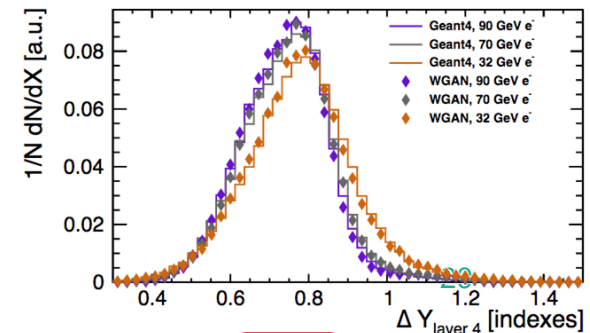
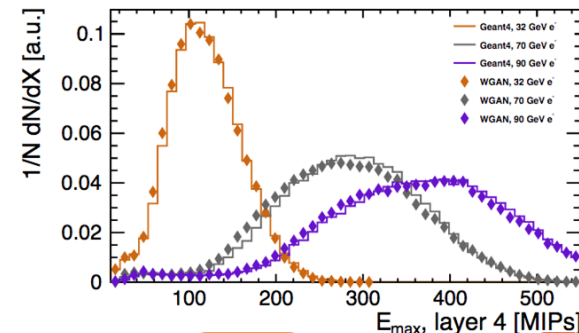
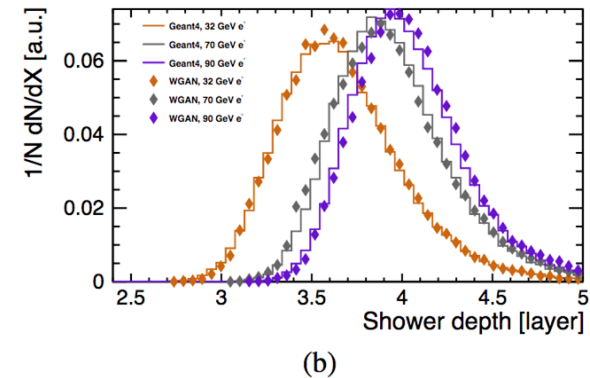
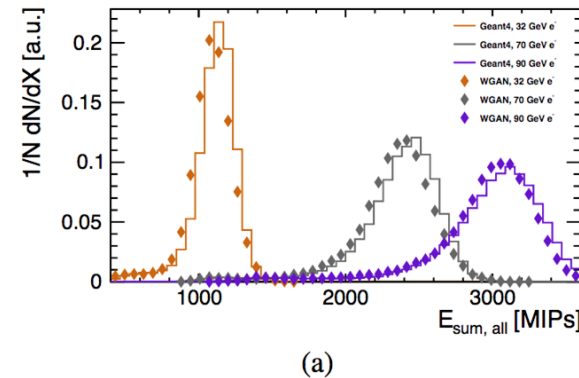
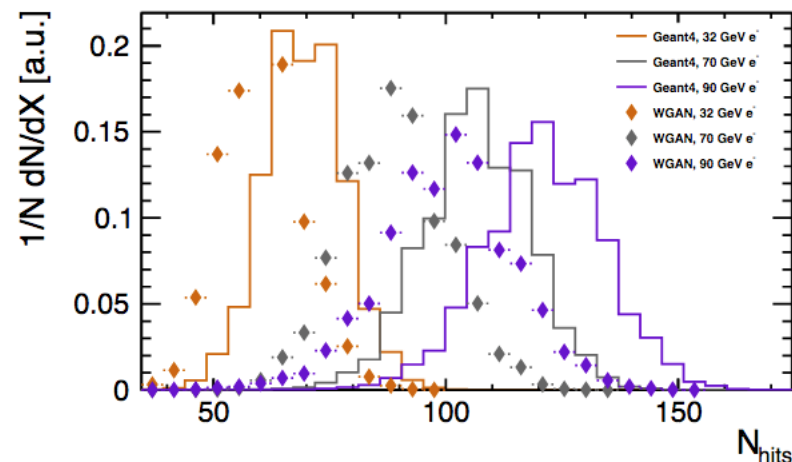
Train a generator against a critics and 2 constrainer networks reconstructing energy and impact point coordinates

Good agreement with Geant4

Some problems at low energy



arxiv.org: 1807.01954



Other applications in HEP

Generative models for ALICE TPC simulation (ACAT2019)

Conditional Wasserstein GANs for fast simulation of electromagnetic showers in a CMS HGCal prototype (IML WG 04/18)

Variational AutoEncoders to simulate ATLAS LAr calorimeter (PASC18)

Wasserstein GANs to generate high-level physics variables based on Monte Carlo ttH (superfast-simulation) (IML WG 04/18)

Particle-GAN for Full Event Simulation at the LHC (ACAT2019)

Refining Detector Simulation using Adversarial Networks (IML WG 04/18)

Model-Assisted GANs for the optimisation of simulation parameters (IML WG 04/19)

Neutrino Event Reconstruction in Dune



Neutrino event **reconstruction** is a **multi-step, time consuming** problem

Several R&D activities exist to replace different stages

Combine **different approaches** (CNN + GNN) for a **end-to-end solution**

start from raw detector output

Interpret it as “images” but also time-series data

Denoising

Hit finding

*Energy
Reconstruction*



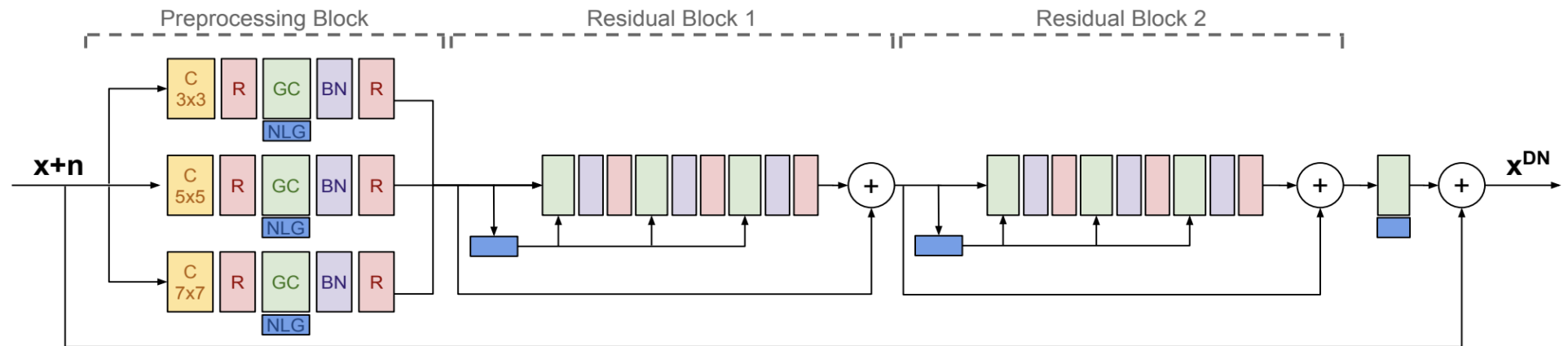
Preprocessing DL Model

PID DL Model



Test 1: Denoising Dune data

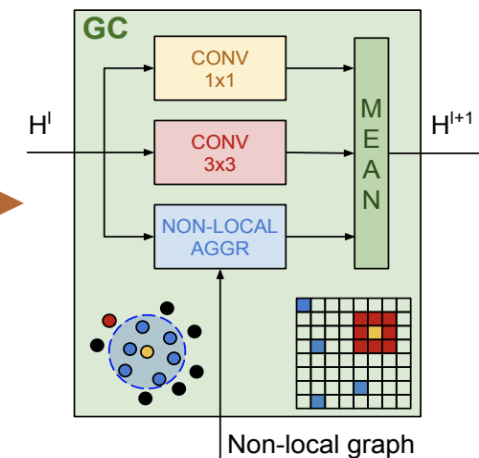
Combined CNN (Fast, Reliable, Easy-to-use) to GNN (Non-local features, Increased receptive field, Dynamically updates the image)



$C\ 3\times 3 \longrightarrow$ Convolutional Layer 3×3

$GC \longrightarrow$ Graph-Convolutional Layer

$$H_i = \sigma \left(\underbrace{\sum_{j \in N_i} \frac{F_{w_i} (H_j - H_i)}{|N_j|}}_{\text{neighborhood}} + \underbrace{W_i H_j}_{\text{node}} + \underbrace{b}_{\text{bias}} \right)$$

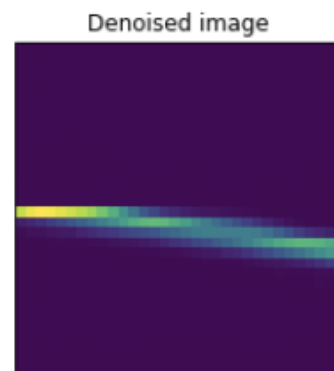
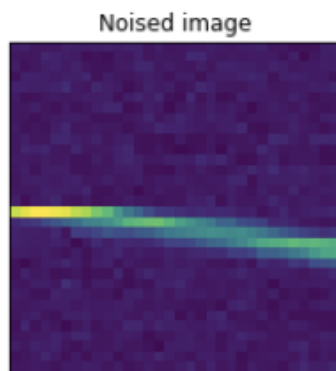
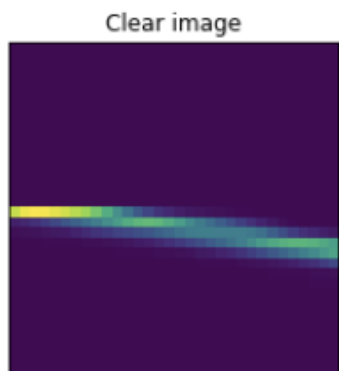
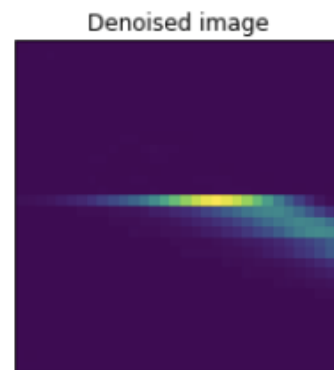
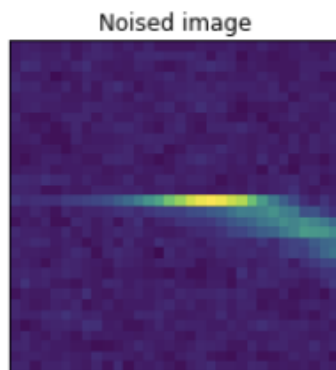
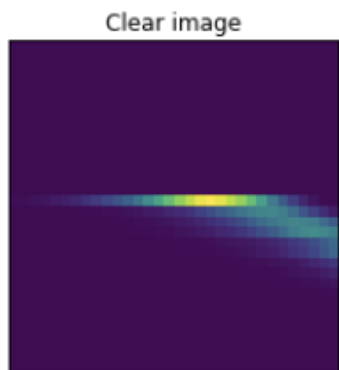


Model defined in
arxiv:1905.12281

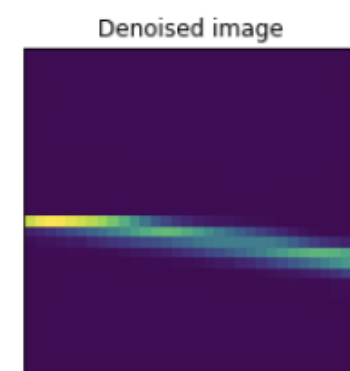
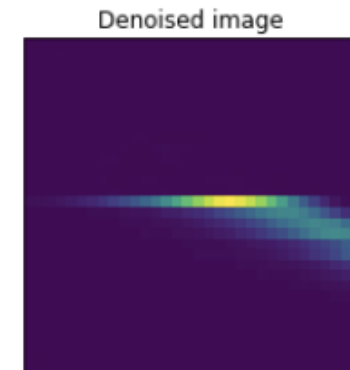
Preliminary Results

Initial tests are run on Monte Carlo data

Gaussian Filter



CNN+GNN



Further examples



Prototyping of a DL-based Particle Identification System for the Dune Neutrino Detector (Dune, P. Sala, M. Pierini)

Fast Detector Simulation with Deep Learning (CMS HGCal, M. Pierini, F. Pantaleo)



Particle Reconstruction as Image Detection with Deep Learning (Calorimeter reconstruction, CMS, V. Innocente, M. Rovere)



LHCb RICH reconstruction using Convolutional Neural Networks (LHCb)

Addressing Computing challenges

Millions of operations

Mostly matrix-multiplications

HEP models are designed and **optimised for specific tasks**

Generally custom models

~Fewer weights and operations than out-of-the-box tools

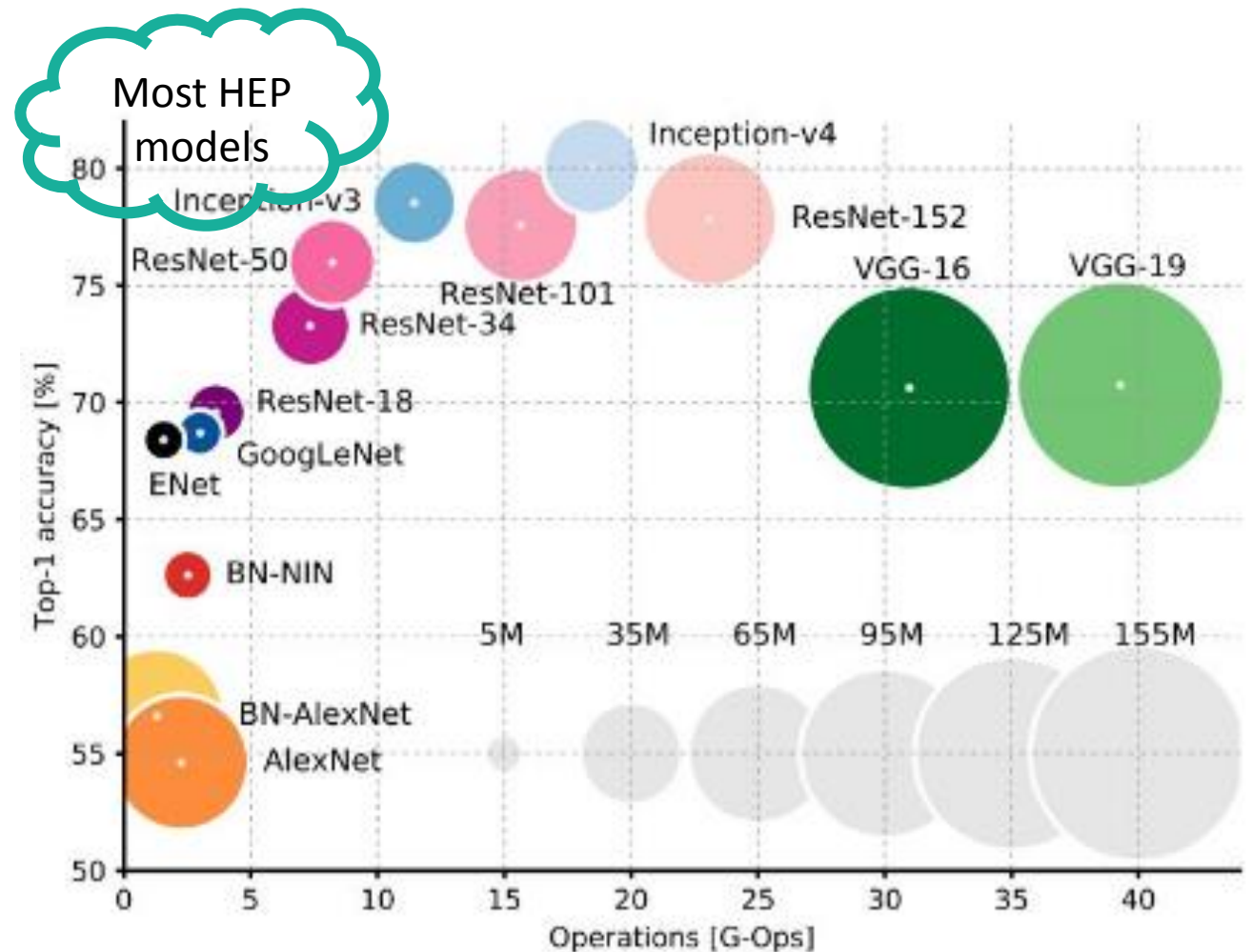
Higher accuracy

Depending on the task, we might need:

Fast inference

Online training capability

Fast training for large optimisations



Low precision operations

Most DL applications use 32-bit FP for inference and training

Both steps could be performed with **lower precision** with no accuracy loss

Better cache usage and the reduction of memory bottlenecks

Lower-precision multipliers require less silicon area and power to execute a **greater number of operations per second**.

Most vendors are implementing lower precision ops in their hardware

Use 3DGAN to test new **Intel DL Boost AVX512-VNNI** (Vector Neural Network Instruction) for next generation Intel Xeon Scalable Processor (Cascade Lake)

Simulation use case is particularly interesting (classical Monte Carlo simulation is run in double precision)

Accelerators

Deep Learning workloads are naturally **accelerator friendly**

Large number of frameworks and ecosystems to simplify deployments

Can work with half precision arithmetic (16FP, ...)

GPUs are de-facto **standard** to run DL

R&D on reducing bottlenecks (memory size, I/O. ...)

FPGAs can provide **low latency** inference

Network compression/quantization/parallelisation

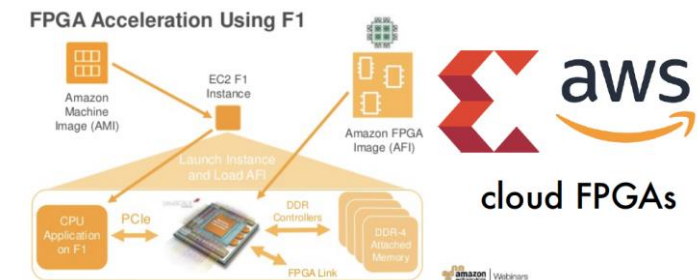
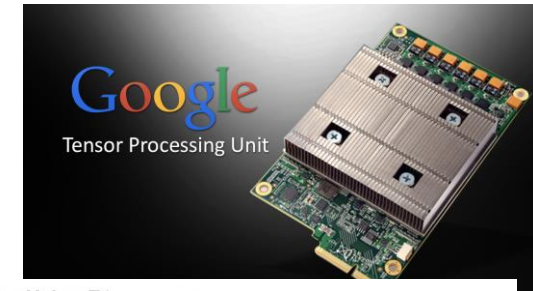
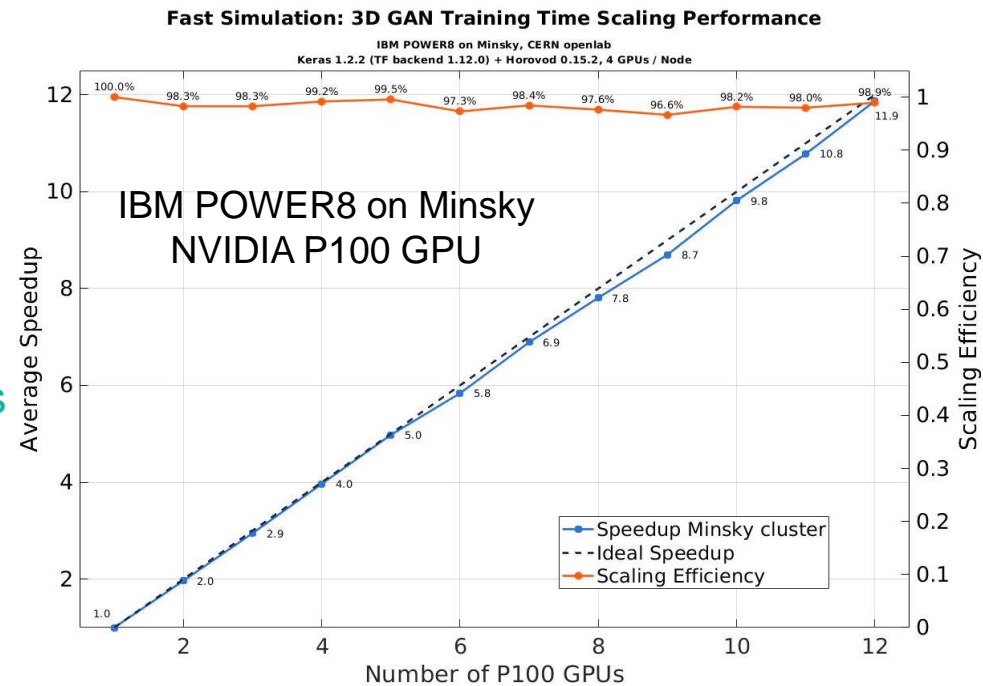
Different programming approaches Hardware Description Language vs High Level Synthesis

Frameworks exist that “compile” ML code for different hardware

Customisation

Available in cloud environments for **on-demand access**

Initial tests to time inference on cloud vs local



FPGAs

Prototyping of a DL-based Particle Identification System for the Dune Neutrino Detector (Dune, P. Sala, M. Pierini) 

Fast Deep Learning Inference on FPGA (**hls4ml project**, CMS, J. Ngadiuba, M. Pierini)

Extend hls4ml support to Intel FPGAs architectures



Data Streaming and Machine Learning for trigger Filtering (CMS, M. Zanetti)

FPGA-based Inference for Fast Simulation (prof. Herman Lam, University of Florida, SHREC*)

Design for a **Heterogeneous Computing** (CPUs, GPUs and FPGAs) system to accelerate DNN workflows.

A collaborative effort between SHREC and NERSC (Berkeley National Lab), openlab, Dell EMC, Intel.

TALK ON THURSDAY

TPUs

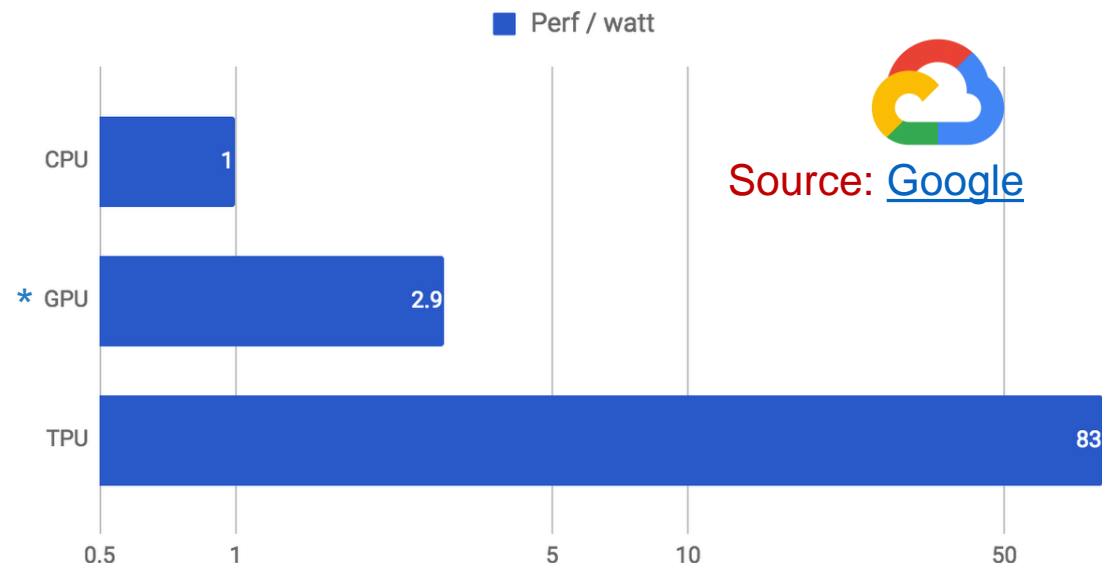
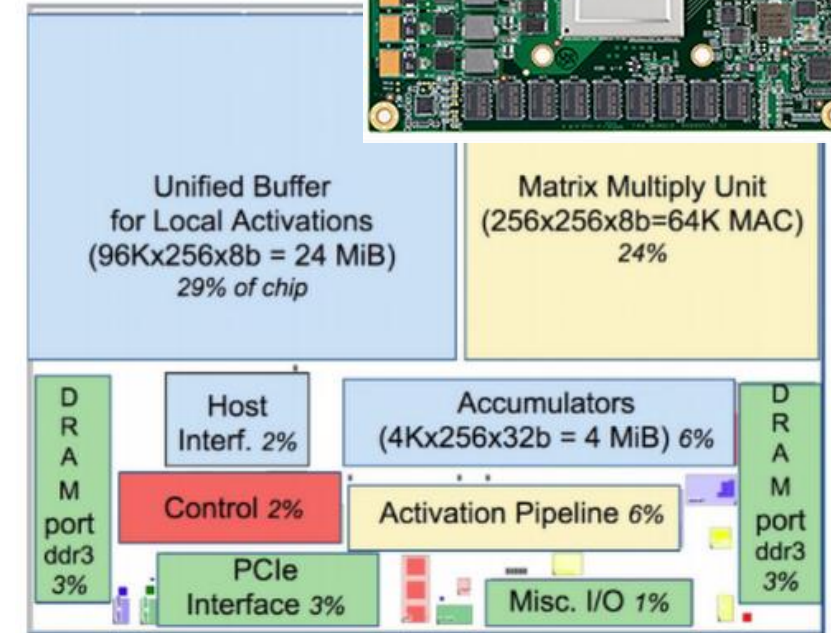


Custom ASIC optimized for high volume of **low precision matrix manipulation**

matrix processor for $O(10^5)$ operations per clock cycle

int & float support for both training and inference

Google has been using TPUs for years in their search engines



Source: [Google](#)

TPUs promise incredible speed-ups for both inference and training

Several R&D projects (openlab/Google collaboration)

Run tests on Google Cloud and on-prem

Addressing Computing challenges

Distributed computing and Big Data technologies

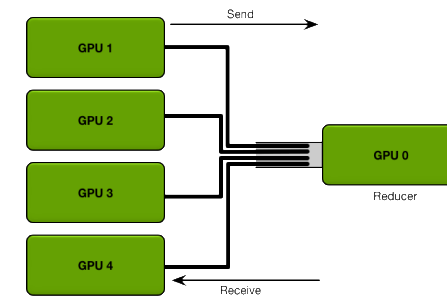
Distributing the training process

Training complex models over large datasets can take days

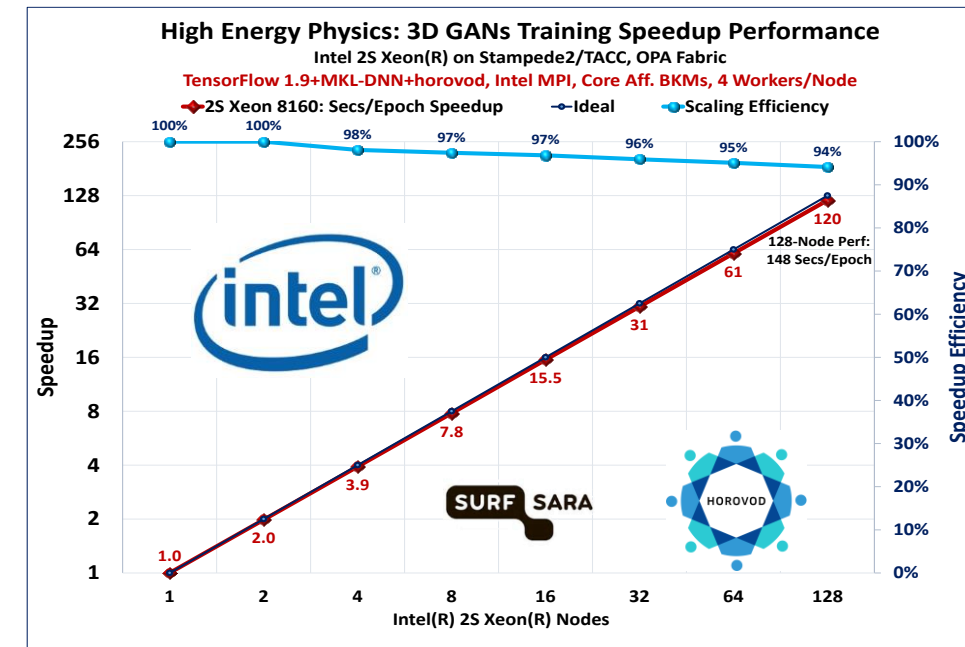
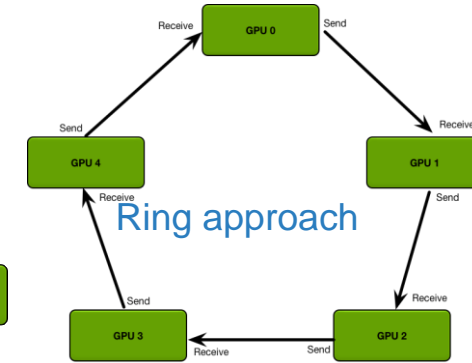
- **Data parallelism** is the most common approach
 - Compute gradients on several batches independently
 - Update the model synchronously or asynchronously
- Many frameworks available, mostly **MPI based**
 - Horovod, Distributed TF, PyTorch Distributed, ..
- Alternative approach via **Big Data** technologies
 - BigDL/Spark

Several projects are on-going (collaboration with CMS, SURFSARA, ...)

Server approach



Ring approach



Neural Network optimisation

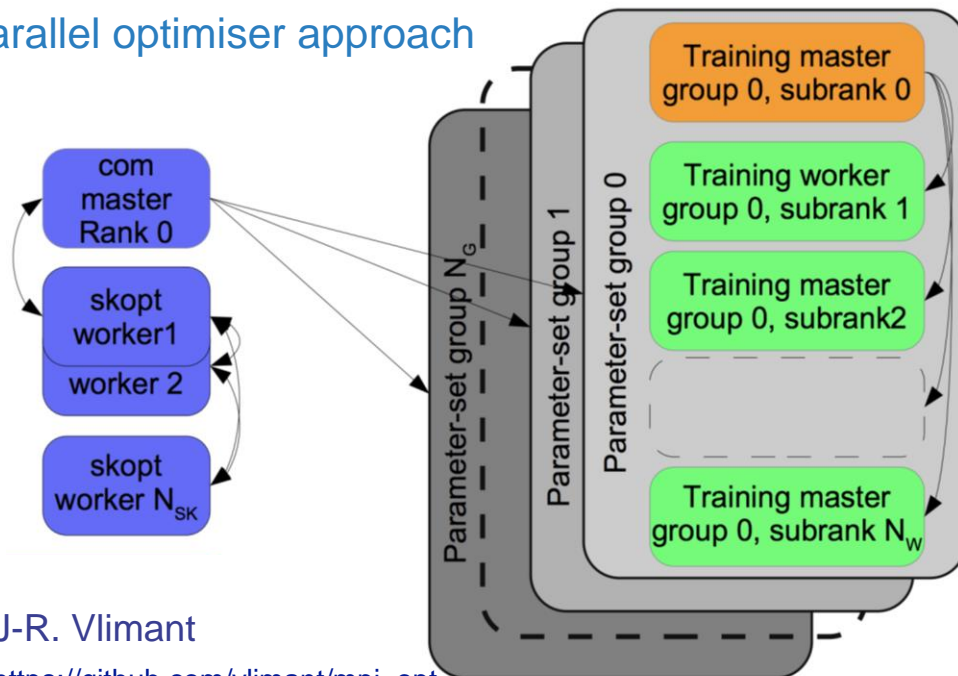
Architecture hyper-parameters optimisation

Various parameters of the model cannot be learned by gradient descent

Tuning the right architecture cannot be done by hand

Full parameter scan is resource/time consuming.

mpi_opt parallel optimiser approach



$$N_{\text{nodes}} = 1 + N_G \times N_F \times (N_M \times N_W \times N_{\text{GPU}})$$

N_G : # of concurrent hyper-parameter set tested

N_F : # of folds

N_M : # of masters

N_W : # of workers per master

N_{GPU} : # of nodes per worker (1node=1gpu)



J-R. Vlimant

https://github.com/vlimant/mpi_opt

Need HPC to “create” new DL models

HPC resources

Most powerful systems are hybrid

Ease access to the resources

Good integration in HEP infrastructure

Software stack deployment ?

Containers

Most DL framework provide containerised versions

Workflow management ?

Native DL platforms are natural choice (i.e. Kubeflow)

Adapt HTC job schedulers ?

Data access/management ?

S3 works very well

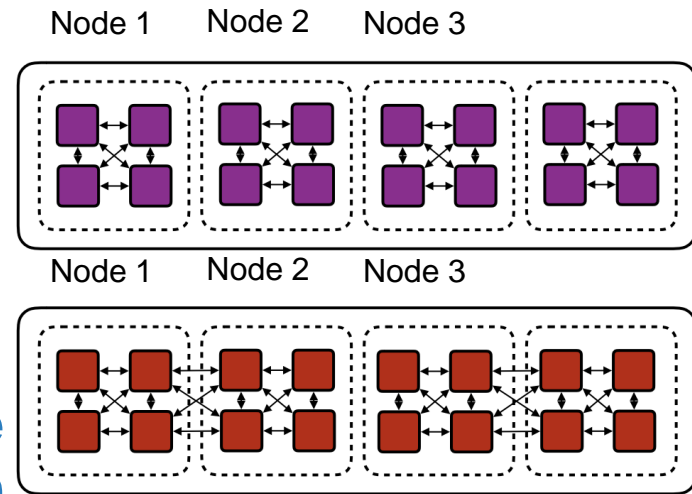
Supported widely in commercial clouds

Not all HPC centers allow access to it

HTC



**Efficient
intra/inter-node
communication
is key**



Cloud resources

On-site accelerators are an interesting solution for real-time selection

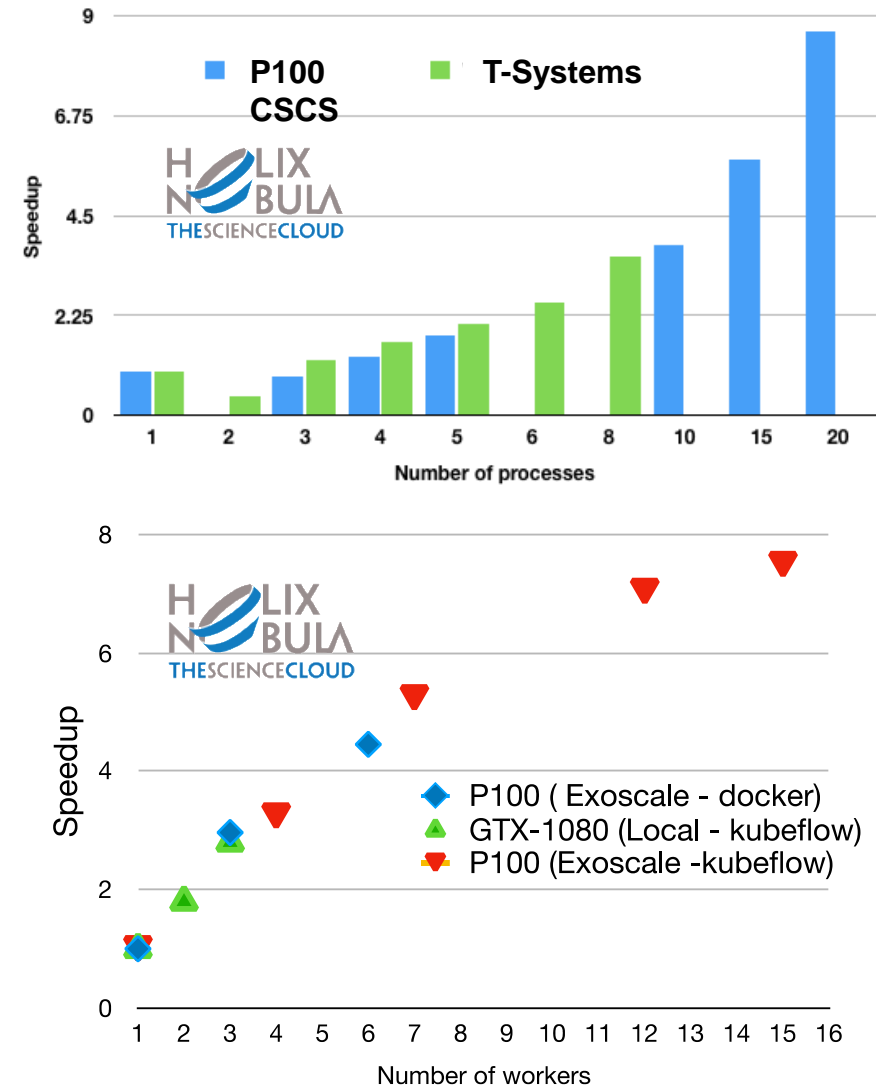
For offline, the best solution is probably the cloud environment

Not always feasible/effective to buy specialized hardware

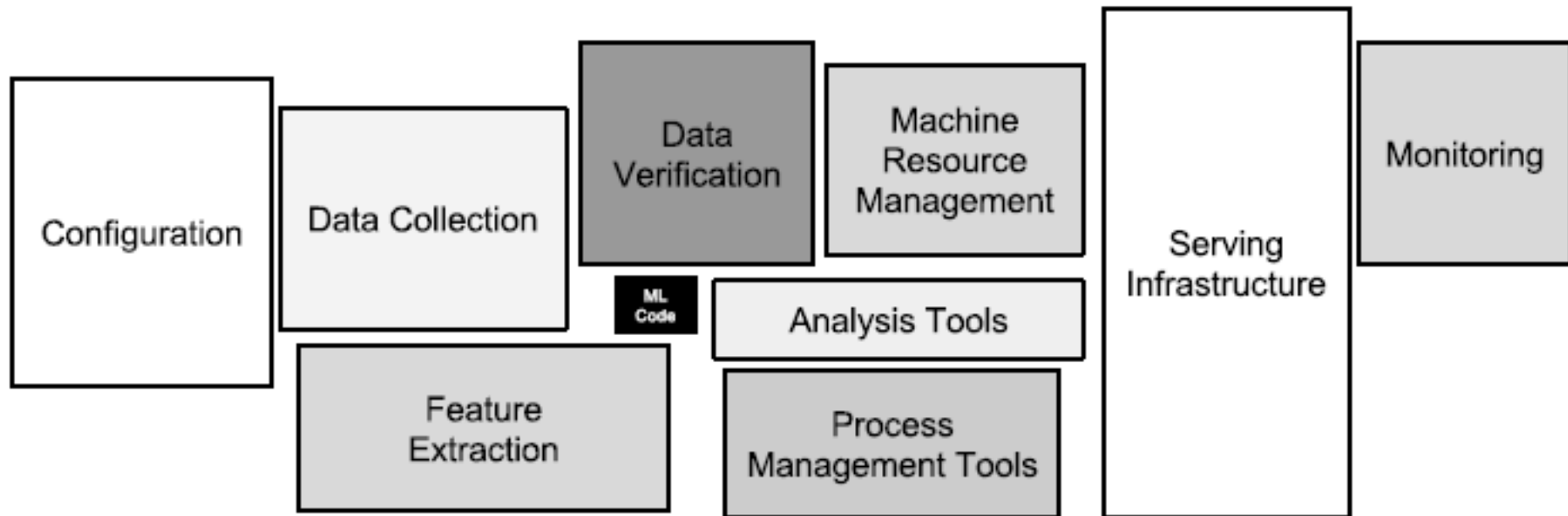
But most MLaaS solutions are not customizable enough for scientific use cases

Great opportunities for R&D with industry

New initiatives to increase access to commercial clouds and deploy hybrid models (OCRE in the context of the EOSC)



Engineering Efforts to Enable Effective ML



From “Hidden Technical Debt in Machine Learning Systems”, D. Sculley et al. (Google), paper at NIPS 2015

Big Data Analytics Platforms

Not only analytics

Scalable workloads and parallel computing

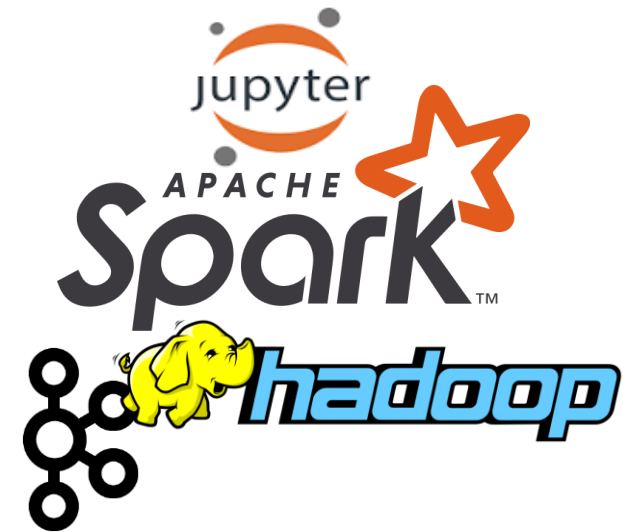
Integration with DL/AI

YARN/Hadoop and **Spark** on **Kubernetes** clusters @CERN

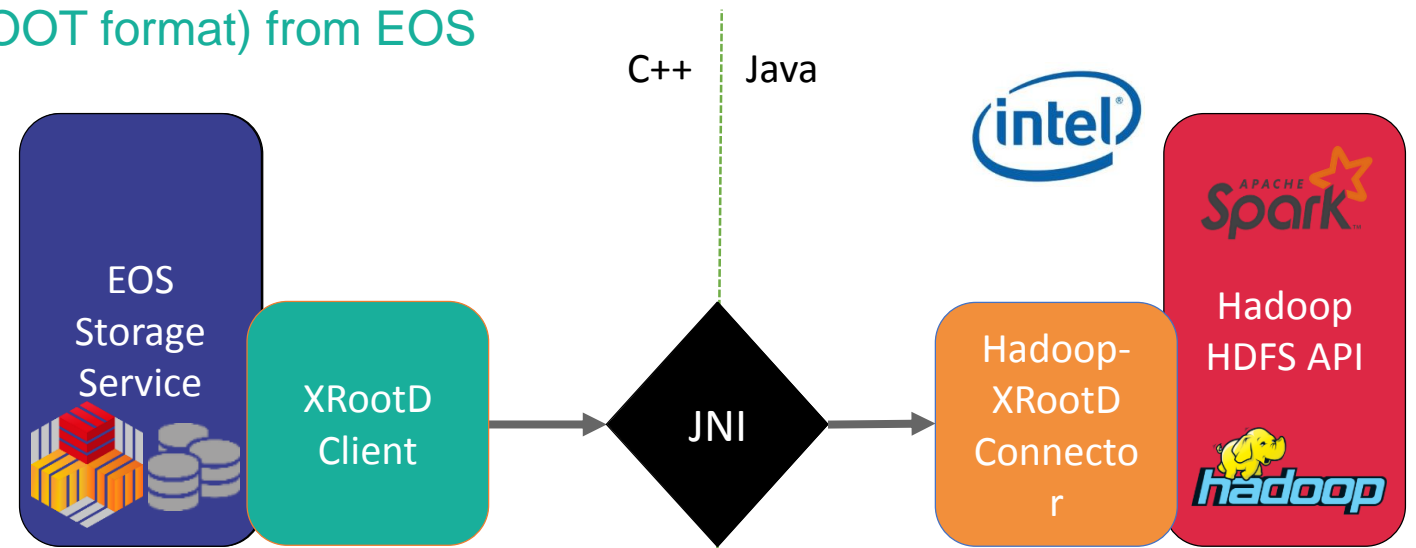
openlab, Intel, IT-DB collaboration on several projects

Extending Spark to read physics data (ROOT format) from EOS

ML/DL with Spark & BigDL



<https://github.com/cerndb/hadoop-xrootd>
<https://github.com/diana-hep/spark-root>



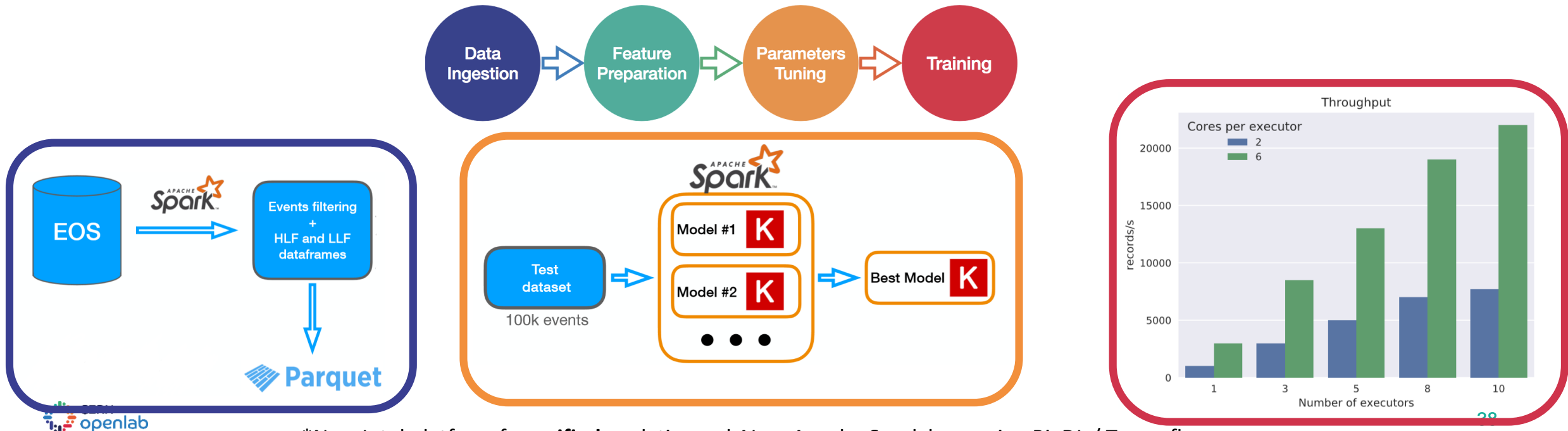


More info at IT-DB technical forum
<https://indico.cern.ch/event/759118/>

Big Data Analytics and Deep Learning

An end-to-end demonstrator to run ML pipelines on Spark using BigDL and Intel Analytics Zoo*

Tested on a real use case: topology classifier for real-time event selection at the LHC
(arxiv:1807.00083)



*New Intel platform for **unified** analytics and AI on Apache Spark leveraging BigDL / Tensorflow

Summary & Conclusions

CERN openlab has an **exciting, diversified research program** on Deep Learning

From pure application R&D to the understanding of DL software and hardware integration in HEP workflows

A **collaborative approach is essential** to the success of this program

We directly (or indirectly) participate in numerous activities together with HEP experiments, other sciences and different fields of society

Tech companies consider ML/DL top spending priority

Collaboration with industry is essential to bring large benefits for our community

New technologies (and Deep Learning) are developed and **evolve very rapidly**

A continuous research approach is needed

New paradigms emerge and should be tested

Most of those projects received **substantial contributions** from **openlab Summer Students**

Pushing the boundaries

Quantum Computing

Why Quantum Machine Learning?

Quantum approach to ML could solve more complicated problems... faster

ML based tool can recognize complicated (hidden) patterns in data

Quantum processors can produce statistical patterns that are computationally difficult to produce with classical approaches

→ Could quantum processors recognize more complicated patterns in data?

A quantum advantage for ML?

Defining what quantum speed-up means is a complicated task

I/O, data transfer and query complexity

Quantum states preparation, output retrieval and memory access

Computational

How many computing steps are needed to solve a problem

Need to compare to the “best available” classical algorithm

For ML/DL the “best” classical algorithm is often not known

A quantum advantage for ML?

Quantum linear algebra is generally faster than classical counterpart

Quantum Basic Linear Algebra subroutines (qBLAS) exhibit exponential speedup

Fourier transforms, eigenvectors and eigenvalues calculation, matrix multiplication and inversion

Some standard ML techniques estimate the ground state of Hamiltonians

Quantum approach may have an advantage

Quantum Boltzman Machines

ML algorithms have some tolerance to errors

Less affected by quantum instability of results

Specific quantum techniques can be exploited to bring further improvement

Amplitude amplification and quantum annealing

Advantage from special purpose processors, such as quantum annealers

Quantum ML

... and ML for Quantum Computing

QML introduces quantum algorithms as part of a larger implementation

Fully quantum or hybrid classical/quantum approaches

Input data could be quantistic → ML for QC

How do we construct Quantum Neural Networks (QNN) ?

Direct association between neurons and qubits

Encode information into amplitudes of a quantum state

How do we represent learning rules?

Need association rule between NN activation patterns and pure quantum states

How do we address data loading?

Quantum state preparation

Direct access through qRAM ?

Possible to train on large datasets by only loading a small number of samples!

Some Examples

Quantum Nearest Neighbors Clustering [Zhan]

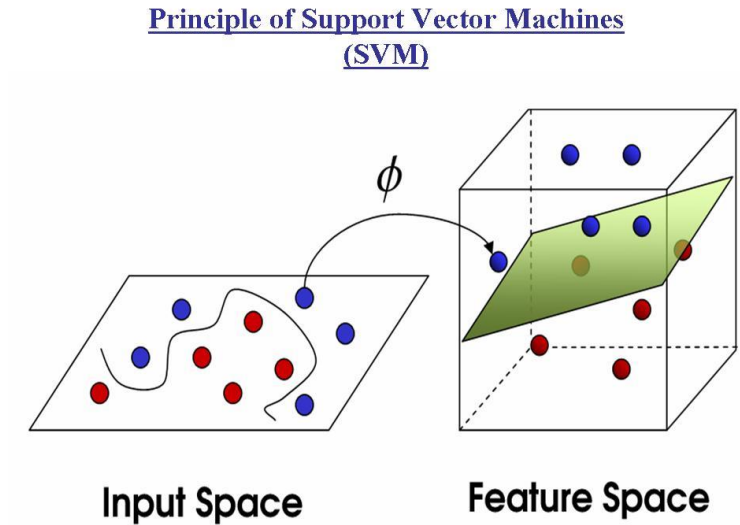
Quantum Principal Component Analysis [Lloyd]

Quantum Support Vector Machines [Rebentrost]

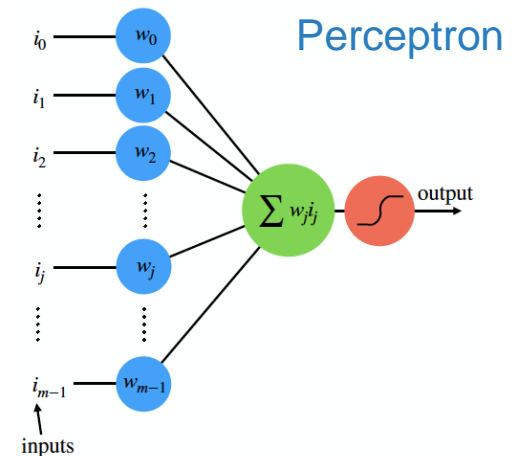
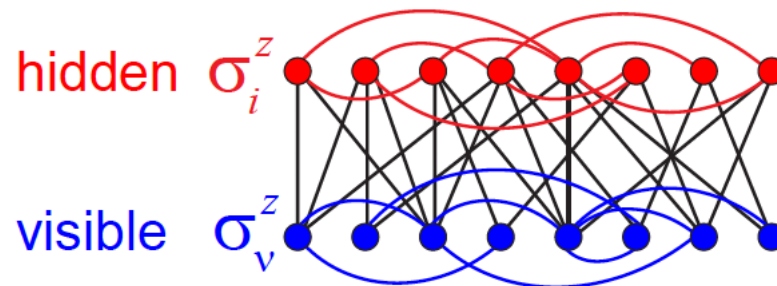
Quantum Boltzmann Machines [Amin]

Quantum Generative Models [Khoshaman]

Quantum implementation of a single Perceptron [Tacchino]



Boltzman Machine



Quantum Boltzmann Machines

Classical Boltzmann Machine consists of visible and hidden binary units \mathbf{z}_a .

Trained by adjusting weights so that the thermal statistics of the units \mathbf{P}_z reproduces the statistics of the data

QBM replaces units with quantum spins and rewrite the Hamiltonian according to QFT formalism

Classical Ising Hamiltonian is augmented with a transverse field.

Training process is inspired to Gradient descent approach but it is not trivial

Trained QBM performed better on simple examples (~10 units) than classical counterpart

$$z_a \in \{-1, +1\}$$

$$E_{\mathbf{z}} = - \sum_a b_a z_a - \sum_{a,b} w_{ab} z_a z_b.$$

$$P_{\mathbf{v}} = Z^{-1} \sum_{\mathbf{h}} e^{-E_{\mathbf{z}}}, \quad Z = \sum_{\mathbf{z}} e^{-E_{\mathbf{z}}},$$

$$H = - \sum_a \Gamma_a \sigma_a^x - \sum_a b_a \sigma_a^z - \sum_{a,b} w_{ab} \sigma_a^z \sigma_b^z$$

Quantum implementation of a binary perceptron

Represent m classical inputs and weights with N qubit: $m=2^N$

Quantum system is initialized in his idle state

Apply two unitary transformations as a series of gates:

Prepare the quantum state

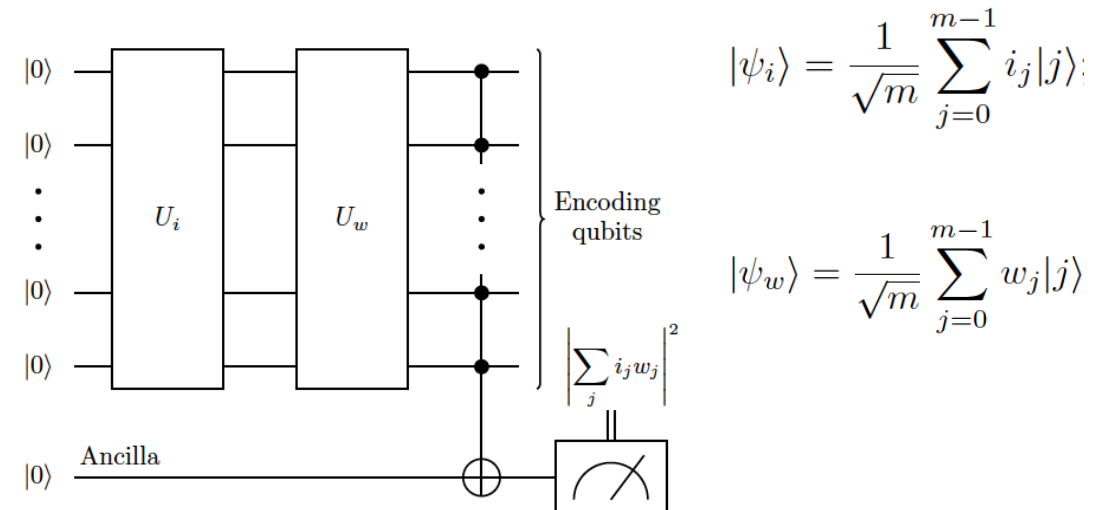
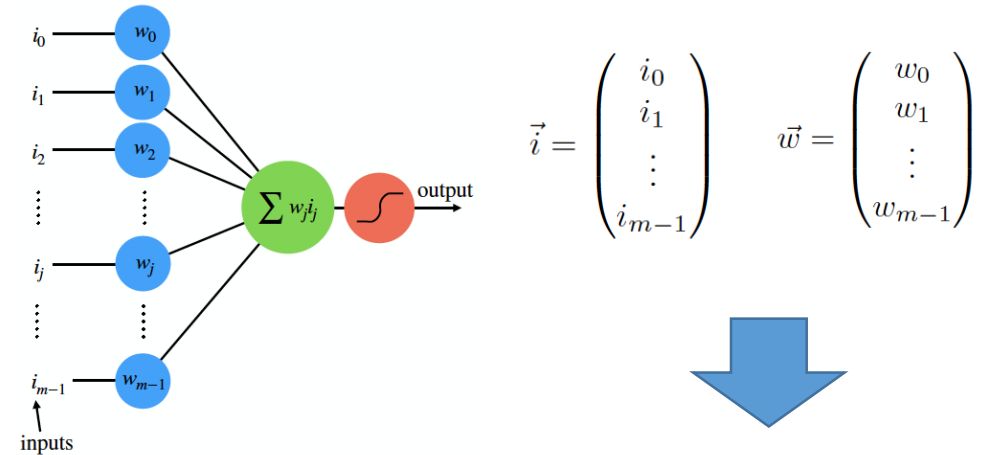
Apply weights

Store output in ancilla qubit

Apply activation function by measuring ancilla

An additional ancilla allows coherent propagation of output to second perceptron

$N=2$ perceptron tested on IBM Q-5



Some HEP related applications

Classification with Quantum Annealing on the D-Wave System (J-R. Vlimant)

<https://indico.cern.ch/event/719844/contributions/3047935>

Quantum Support Vector Machines (W. Guan)

<https://indico.cern.ch/event/719844/contributions/3197680>

Quantum Variational AutoEncoder (Vinci, D-Wave)

<https://indico.cern.ch/event/719844/contributions/3101600>

Applications in Astrophysics (ORNL, FNAL)

<https://indico.cern.ch/event/719844/contributions/3105972>

Machine Learning for Quantum Computing

Deep reinforcement learning approach for fast qubit control (A. Ustyuzhanin)

<https://indico.cern.ch/event/719844/contributions/3167608>

Quantum Support Vector Machine

Quantum SVM for ttH ($H \rightarrow \gamma\gamma$) classification

QSVM is simulated on IBM Qiskit simulator

different numbers of qubits and events

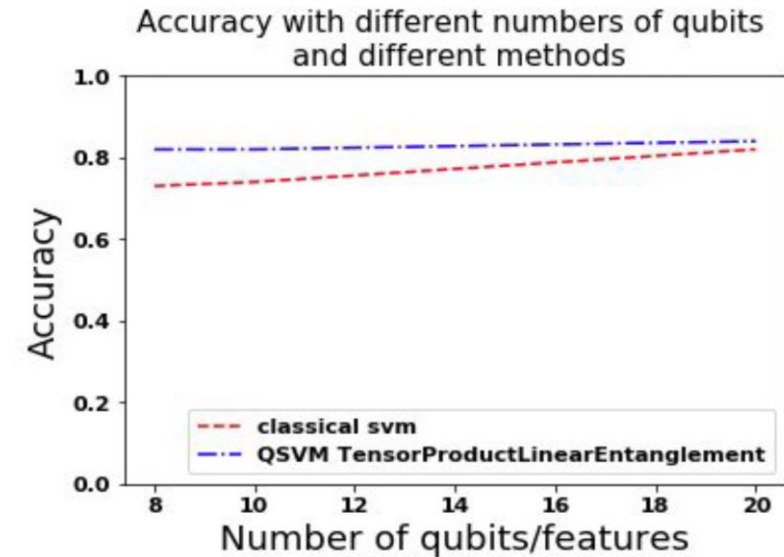
Entanglement is used to encode relationships between features

Apply PCA to input data features

Reduced from 45 to 8, 10 or 20 (limited by number of qubits)

Running full training with quantum simulators requires large computing resources

Memory increases with qubit, training events and complexity



$$\text{Accuracy} = \frac{\text{Number of correct prediction}}{\text{Total number of predictions}}$$

Bridging out to different communities

CNNs for medical application

Interpretability of CNN

The “Black-box” CNN

Understanding learned abstract features could lead to new insights

Case Study:

Understanding which facial features correlate to heritable traits in UK Twins study

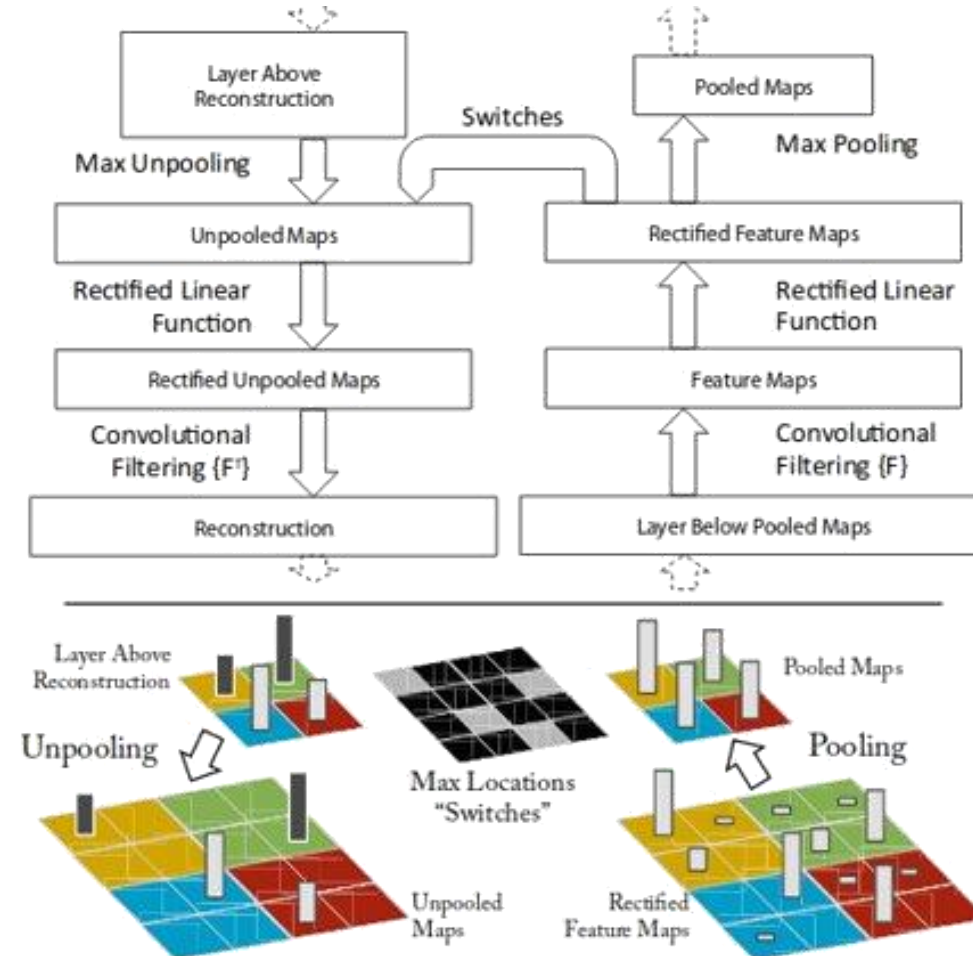
Pipeline of the project:

Run images through CNN, extract hidden layers, find interesting neurons, map back to input space

Two approaches:

Empirical – Black-out parts of the input

Analytical – Reversing operations layer-by-layer



Interpretability of CNN

Initial Results

Blacking out inputs gave us significant and important results correlated to the types of twins

Analytical approach (below) produces preliminary results that are meaningful and logical at this stage:

eyes, noses being the expected heritable features



Counting shelters in refugee camps



UNOSAT consists of a team of highly trained analysts
Scan million pixels satellite photos for disaster relief

Time-costly operation and only 5% of requests are answered

The information is needed to determine the amount of aid

In conflict zones: Damage assessment, pre-mission information for rescue teams
High level of precision required (> 95%)

The project

Make more data usable

UNITAR's standard approach uses **single points** to count tents

fast but not representative enough

Polygons drawn around tents perimeter would represent more information

time consuming, only couple camps have been "polygonised"

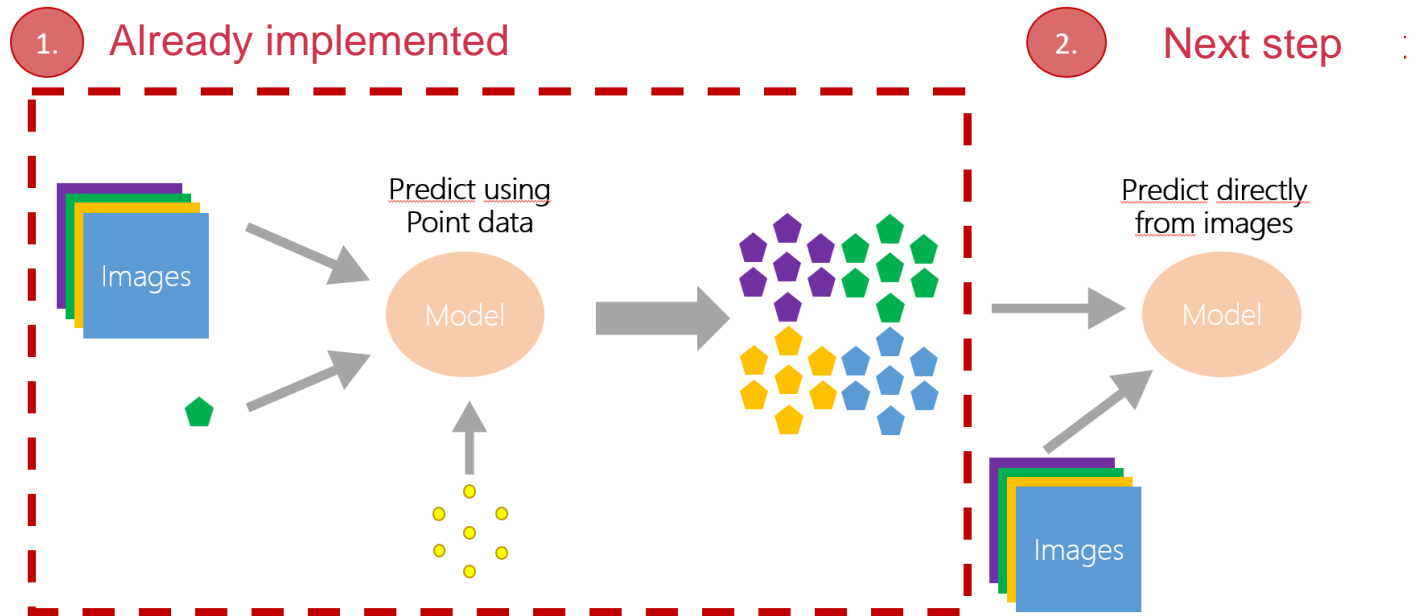
Make more data usable by training a Region-based CNN⁽¹⁾ (RCNN) to draw polygons from point data

Large variety of image quality, environment and shelter size/shapes is challenge



Our Approach

Translation of point data generated by UNOSAT Analyst to entire tents



Transfer learning from RCNN model



Detectron Framework (FacebookAI)

Retrain &
encode point data
cleverly



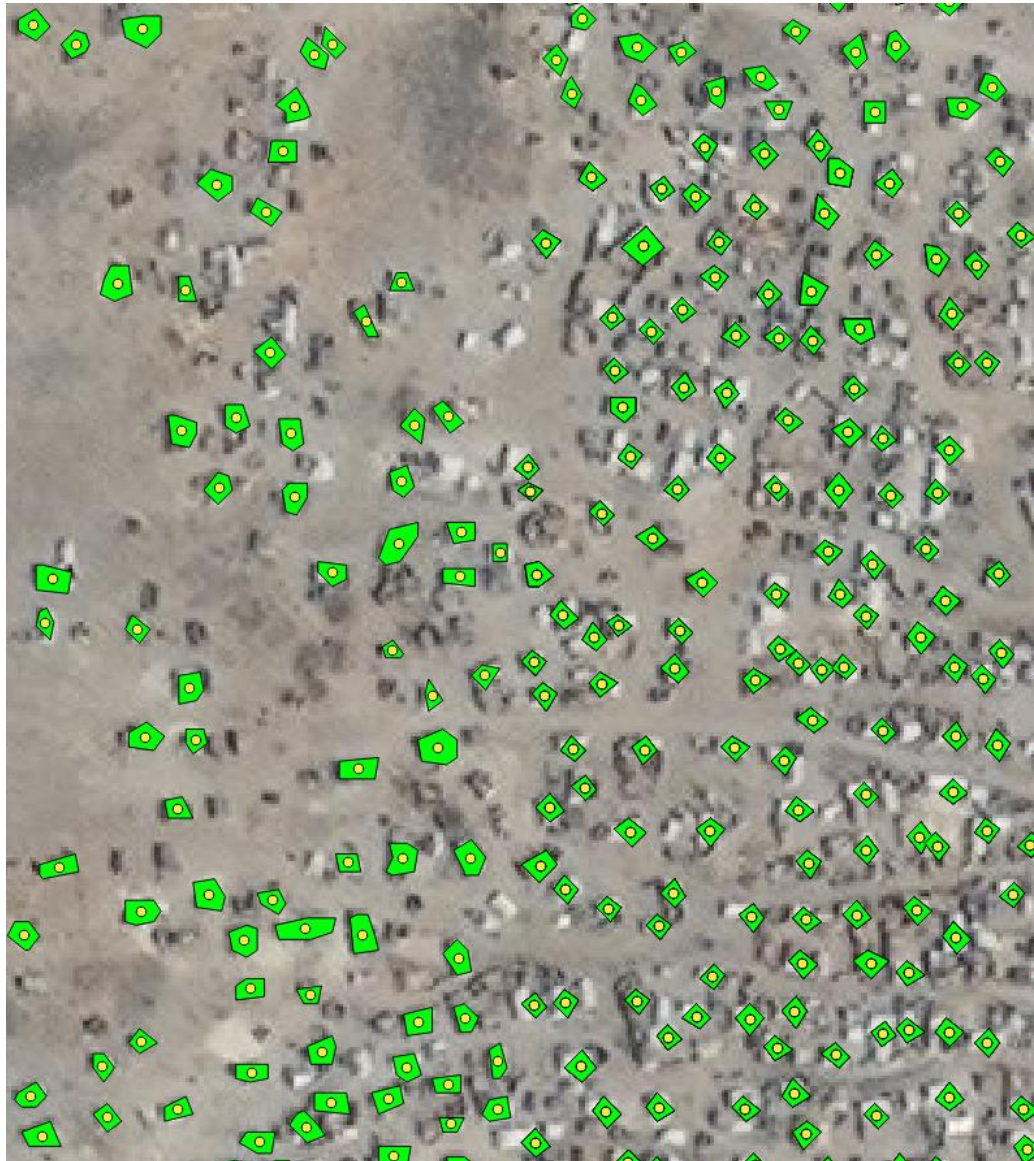
Unosat Adapted model

Results



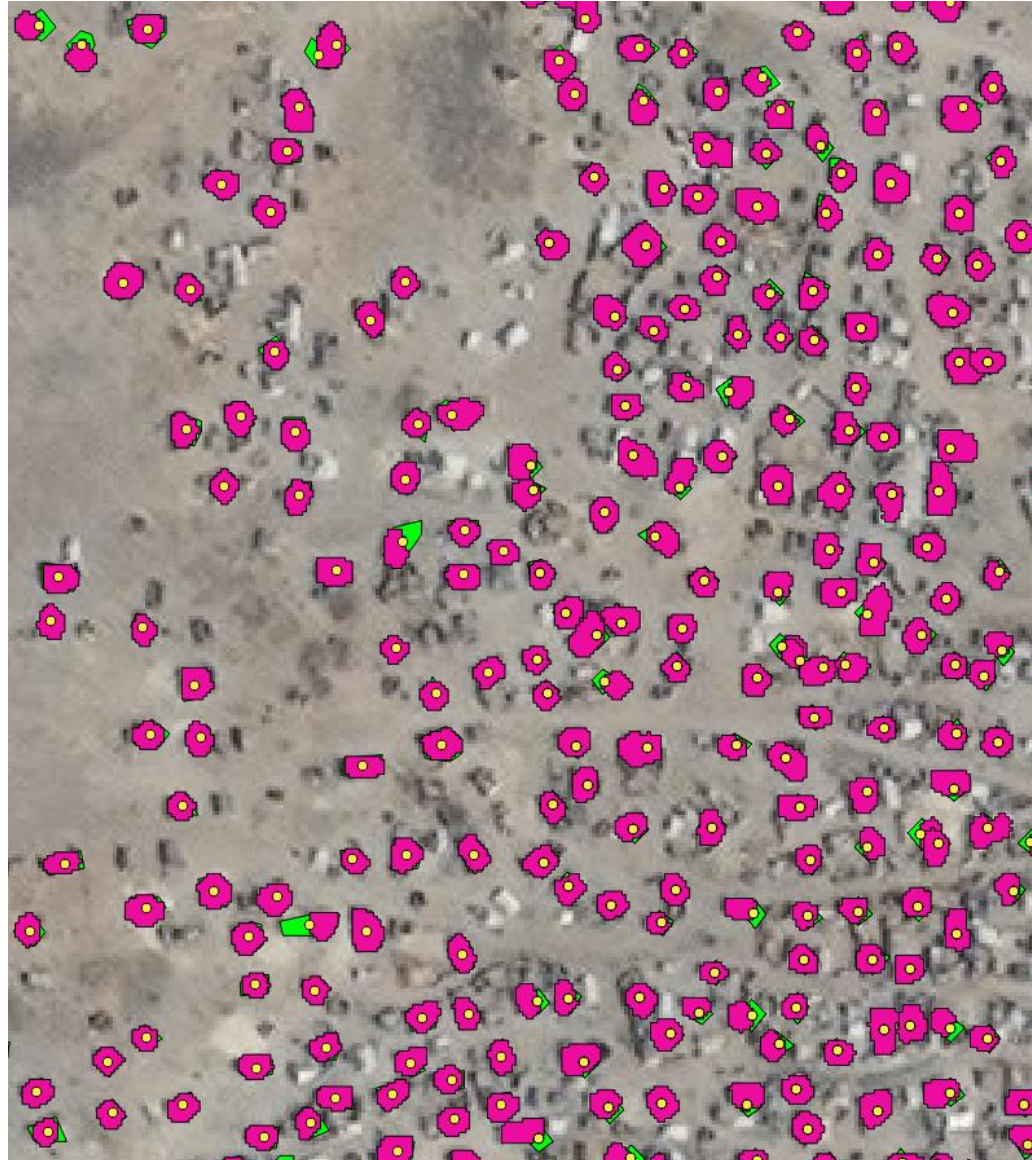
● Point Data

Results



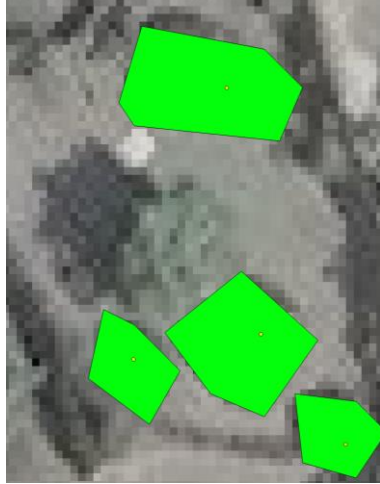
- Point Data
- ◆ Human Ground Truth

Results



- Point Data
- ◆ Human Ground Truth
- ◆ Neural Network Prediction

Results

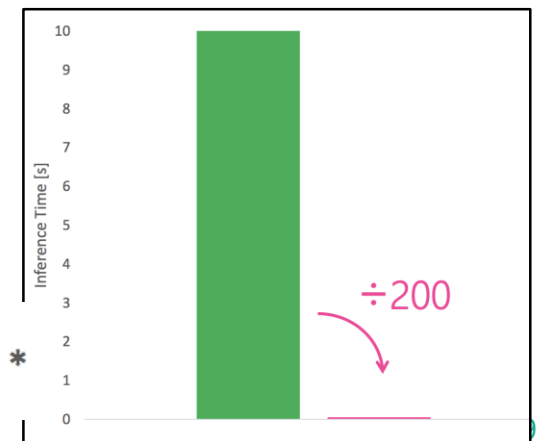


- Point Data
- Human Ground Truth
- Neural Network Prediction

Average precision is 82%
Speedup is x200

Results to be directly used by the UN Global Pulse office to enrich and refine their prediction tools by providing them with larger training and validation data sets
New projects are starting on cultural heritage and flood detection

■ Human ■ Neural Net *



GANs for earth observation

Training data availability is a problem

Interesting events are often “rare” events

To develop and improve DL based models we need to increase dataset size

Use progressive growing GANs to generate synthetic satellite imagery to train DNN

RGB image of the Rukban Camp (Jordan) is segmented in 44060 tiles

Progressive growing: model size grows through-out the training.

The model first learns large scale properties in the dataset

Then shifts to progressively finer data.

Start with generating 4x4 pixels imagery, then 16x16 pixels, then double the size at each phase until reaching **256x256 pixels**.

1 week training on 2 NVIDIA Titan GPUs



Smart Knowledge Platforms

- **Common challenge:** harness the amounts of information being produced every second of our lives, focus on reproducibility, ease-of-use, relevance
- **Our focus:** narrative interfaces and NLP (chatbots), several NLP models, QANet, DSSM (Deep Semantic Similarity Models), BERT (Bidirectional Encoder Representations from Transformers)



Education

Adaptative, personalized education environments, guiding the students to achieve their learning objectives



Research

Data Analysis, Preservation, Reproducibility, Knowledge Discovery platforms, tasks automation, suggesting non-obvious links across disciplines and people



Industrial/Social

Smart personal assistants informing you about your environment, the use of your personal information, smart expert systems

Unfortunately there are many interesting topics I couldn't cover

Please find more information on our website

<https://openlab.cern>

2019 openlab Technical Workshop

<https://indico.cern.ch/event/755842/overview>

Thanks!

Questions?